| Title | Description | FileName | Keywords | Media Code | Time | CD | Track | Index |
|---|--|---|--------------------------------|---|------|------|-------|-------|
| SCIWeap_FLYBY Large Blaster High Voltage_B00M_CWDS.wav | PROJECTILE FLY BY BIG Whizzes through the air and sizzles followed by warbles. | SCIWeap_FLYBY Large Blaster High Voltage_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Blaster Liquid Burst_B00M_CWDS.wav | PROJECTILE FLY BY BIG Flies through space with bubbly blast and long tail. | SCIWeap_FLYBY Large Blaster Liquid Burst_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Blaster Neutron_B00M_CWDS.wav | PROJECTILE FLY BY BIG Calibrates with multiple beeps followed by sharp strike, followed by ripples, similar to motor turning off. | SCIWeap_FLYBY Large Blaster Neutron_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Blaster Photon Strike_B00M_CWDS.wav | PROJECTILE FLY BY BIG Ripples through space with strong, rumbly impact. Long duration. | SCIWeap_FLYBY Large Blaster Photon Strike_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Laser Dark Matter_B00M_CWDS.wav | PROJECTILE FLY BY BIG Grains gather, striking through and slowly disperse. | SCIWeap_FLYBY Large Laser Dark Matter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Laser Energy Bolt_B00M_CWDS.wav | PROJECTILE FLY BY BIG Deep roar followed by impact and low rumble. | SCIWeap_FLYBY Large Laser Energy Bolt_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Laser Energy Fragment_B00M_CWDS.wav | PROJECTILE FLY BY BIG Strong, tonal movement with strong impact, followed by ripples and tonal descending elements. | SCIWeap_FLYBY Large Laser Energy Fragment_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Large Laser Star Destroyer_B00M_CWDS.wav | PROJECTILE FLY BY BIG Laser whizzes through air followed by strong thud impact, followed by rippling waves. | SCIWeap_FLYBY Large Laser Star Destroyer_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Medium Blaster Cyber Pass_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM High, sizzling grunts whizzes through air and becomes quiet. | SCIWeap_FLYBY Medium Blaster Cyber Pass_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Medium Blaster Fusion Frenzy_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Quick gurgle of blaster through space. Wobbles and powers down. | SCIWeap_FLYBY Medium Blaster Fusion Frenzy_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Medium Blaster Plasma Bolt_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Ripples through space producing sharp beam and medium strength impact. Sometimes with clicks. Short to medium tail. | SCIWeap_FLYBY Medium Blaster Plasma Bolt_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Medium Blaster Proton_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Swooshing quickly through space with echoing tail. | SCIWeap_FLYBY Medium Blaster Proton_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Medium Laser Anti Matter_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Ripples through space. Muffled laser fire. Grains break off and wobble. | SCIWeap_FLYBY Medium Laser Anti Matter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |
| SCIWeap_FLYBY Medium Laser Fast Arrow_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Whizzes through air quickly and causes air ripples. Short tail. | SCIWeap_FLYBY Medium Laser Fast Arrow_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | | CWDS | 0 | 0 |

| SCIWeap_FLYBY Medium Laser Light Igniter_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Air wizzes, laser wizzes through air quickly and creates quick whoosh in its wake. | SCIWeap_FLYBY Medium Laser Light Igniter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
|--|--|--|--------------------------------|---|------|---|---|
| SCIWeap_FLYBY Medium Laser Proton Flash_B00M_CWDS.wav | PROJECTILE FLY BY MEDIUM Whoosh created as laser blaster prepares to fire followed by scattered, soft ripples. | SCIWeap_FLYBY Medium Laser Proton Flash_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Blaster Phase_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Air rumbles as laser prepares to fire, is fired and whizzes through air, creating ripple in its wake. | SCIWeap_FLYBY Small Blaster Phase_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Blaster Plasma Whip_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Whip effect followed mostly by powering down. | SCIWeap_FLYBY Small Blaster Plasma Whip_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Blaster Power Pew_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Typical pew, creating rapid whoosh. | SCIWeap_FLYBY Small Blaster Power Pew_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Blaster Static Bolt_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Missile producing short, sharp bolt of static. | SCIWeap_FLYBY Small Blaster Static Bolt_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Laser Fusion_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Whoosh through air followed by extremely muffled, short laser fire. | SCIWeap_FLYBY Small Laser Fusion_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Laser Moving Particles_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Whoosh through as laser prepares to fire, is fired and whizzes through air quickly. Particles disperse and squeak. | SCIWeap_FLYBY Small Laser Moving Particles_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Laser Needler_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Bulky whoosh followed by sharp laser zap. | SCIWeap_FLYBY Small Laser Needler_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_FLYBY Small Laser Phaser Spark_B00M_CWDS.wav | PROJECTILE FLY BY SMALL Whoosh followed by subtle laser fire. Long tail. | SCIWeap_FLYBY Small Laser Phaser Spark_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Blaster Heavy Metal_B00M_CWDS.wav | RECHARGE BIG Moving metal clinks and clanks. Some servo elements and soft, low impacts. | SCIWeap_RELOAD Large Blaster Heavy Metal_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Blaster Ready Set Go_B00M_CWDS.wav | RECHARGE BIG Weapon is engaged and makes small ripple on air. Ascending pitch in tail. | SCIWeap_RELOAD Large Blaster Ready Set Go_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Blaster Reform Cannon_B00M_CWDS.wav | RECHARGE BIG Engaging with fluttering clanks and synthetic rise in pitch. | SCIWeap_RELOAD Large Blaster Reform Cannon_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Blaster Thermal Equalizer_B00M_CWDS.wav | RECHARGE BIG Calibrates, producing processed low rumble and clinks when finished. | SCIWeap_RELOAD Large Blaster Thermal Equalizer_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Gun Mechanical Maniac_B00M_CWDS.wav | RECHARGE BIG Snapping thud followed by multiple rounds of bullet injection. | SCIWeap_RELOAD Large Gun Mechanical Maniac_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |

| SCIWeap_RELOAD Large Gun Servo Charge_B00M_CWDS.wav | RECHARGE BIG Almost indiscernible charge with clanks of robotic arms moving. | SCIWeap_RELOAD Large Gun Servo Charge_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
|---|--|--|--------------------------------|---|------|---|---|
| SCIWeap_RELOAD Large Gun Titan Rifle_B00M_CWDS.wav | RECHARGE BIG Loud clank. Processed, muffled gunshot. Clank, sometimes springy. | SCIWeap_RELOAD Large Gun Titan Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Gun Tripod Rifle_B00M_CWDS.wav | RECHARGE BIG Guns thuds, tripod rifle is activated, moves to aim at target and clicks when motion stops. | SCIWeap_RELOAD Large Gun Tripod Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Laser Cyber Load_B00M_CWDS.wav | RECHARGE BIG Processed click with glitchy crystals and squeak. | SCIWeap_RELOAD Large Laser Cyber Load_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Laser Phase Executor_B00M_CWDS.wav | RECHARGE BIG Laser takes aim. Multiple clanks with modulated pitch rising. | SCIWeap_RELOAD Large Laser Phase Executor_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Laser Power Injection_B00M_CWDS.wav | RECHARGE BIG Large laser calibrates. Crystallizations with clanks. | SCIWeap_RELOAD Large Laser Power Injection_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Large Laser Titanium Turret_B00M_CWDS.wav | RECHARGE BIG Large laser titanium turret moves to and fro, producing glassy burst. | SCIWeap_RELOAD Large Laser Titanium Turret_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Blaster Charging Energy_B00M_CWDS.wav | RECHARGE MEDIUM Preparing to fire. Energy is charging. Clank followed by glitchy gnarl, followed by sharp clunk. | SCIWeap_RELOAD Medium Blaster Charging Energy_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Blaster Fusionchamber_B00M_CWDS.wav | RECHARGE MEDIUM Click with low pitched garbles and ripples. Quiet click and high pitched beep. | SCIWeap_RELOAD Medium Blaster Fusionchamber_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Blaster Spectral Pulse_B00M_CWDS.wav | RECHARGE MEDIUM Discharges small pulse. Clank followed by glitchy calibration, followed by soft thud. | SCIWeap_RELOAD Medium Blaster Spectral Pulse_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Blaster Teflon Rifle_B00M_CWDS.wav | RECHARGE MEDIUM Calibrating with some clanks followed by glitchy roar, followed by clank. Processed clicks at end. | SCIWeap_RELOAD Medium Blaster Teflon Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Gun Injector Rifle_B00M_CWDS.wav | RECHARGE MEDIUM Calibrates, similar to wheel turning. Eventually fires off some shots. | SCIWeap_RELOAD Medium Gun Injector Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Gun Lock And Load_B00M_CWDS.wav | RECHARGE MEDIUM Fast reloading with squishy synth and hollow, resonating plastic elements. Squeaky and clicky. | SCIWeap_RELOAD Medium Gun Lock And Load_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Gun Omega Sniper_B00M_CWDS.wav | RECHARGE MEDIUM Movement with high pitch of gears with mechanical clicks and locking mechanism at the end. | SCIWeap_RELOAD Medium Gun Omega Sniper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Gun Riveter_B00M_CWDS.wav | RECHARGE MEDIUM Crystal like elements with multiple repeated clanks and sliding mechanism. | SCIWeap_RELOAD Medium Gun Riveter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed | CWDS | 0 | 0 |

| | | | | Sound | | | |
|--|---|--|--------------------------------|---|------|---|---|
| SCIWeap_RELOAD Medium Laser Energy Carrier_B00M_CWDS.wav | RECHARGE MEDIUM Bubbly discharge and crystalized, high grains. Variations with very different middle parts. | SCIWeap_RELOAD Medium Laser Energy Carrier_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Laser Infared Charger_B00M_CWDS.wav | RECHARGE MEDIUM Infrared charges, producing thin high pitch with some clicks and crystalized warble in the end. | SCIWeap_RELOAD Medium Laser Infared Charger_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Laser Light Battery_B00M_CWDS.wav | RECHARGE MEDIUM Glitchy calibrating followed hollow, rising synth element and air ripples. | SCIWeap_RELOAD Medium Laser Light Battery_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Medium Laser Loading Power_B00M_CWDS.wav | RECHARGE MEDIUM Increasing power with glitchy movements. Various clanks and gurgles. | SCIWeap_RELOAD Medium Laser Loading Power_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Blaster Fast Injection_B00M_CWDS.wav | RECHARGE SMALL Gears and servos moving quickly. Soft squeak and clank. | SCIWeap_RELOAD Small Blaster Fast Injection_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Blaster Fussion Pistol_B00M_CWDS.wav | RECHARGE SMALL Machine clanging and cranking. Fast with glitchy grains. | SCIWeap_RELOAD Small Blaster Fussion Pistol_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Blaster Phase Bolter_B00M_CWDS.wav | RECHARGE SMALL Engaging clank followed by crystalized, rising in pitch element. | SCIWeap_RELOAD Small Blaster Phase Bolter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Blaster Plasma Mini Gatling_B00M_CWDS.wav | RECHARGE SMALL Several clanks followed by glitchy grains, rising in pitch. | SCIWeap_RELOAD Small Blaster Plasma Mini Gatling_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Gun Another Bullet_B00M_CWDS.wav | RECHARGE SMALL Fast bullet injection. Robotic movement followed by clank. | SCIWeap_RELOAD Small Gun Another Bullet_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Gun Autoload_B00M_CWDS.wav | RECHARGE SMALL Tiny automatic reloading sequence with clank and saw like buzzing. | SCIWeap_RELOAD Small Gun Autoload_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Gun Interceptor_B00M_CWDS.wav | RECHARGE SMALL High and fast reloading with clicky, tiny elements. | SCIWeap_RELOAD Small Gun Interceptor_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Gun Silent Ray_B00M_CWDS.wav | RECHARGE SMALL Infrared like high pitch beep, rising in pitch. Clicky and wobbly plastic elements. | SCIWeap_RELOAD Small Gun Silent Ray_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Laser Flux Colt_B00M_CWDS.wav | RECHARGE SMALL Synthetic rise in pitch quickly with metallic, processed clanks. | SCIWeap_RELOAD Small Laser Flux Colt_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_RELOAD Small Laser Mechanical Charge_B00M_CWDS.wav | RECHARGE SMALL Reloading with rising pitch. Gurgle and clanks. | SCIWeap_RELOAD Small Laser Mechanical Charge_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |

| SCIWeap_RELOAD Small Laser Powerup_B00M_CWDS.wav | RECHARGE SMALL Fast, glitchy charging. Clank followed by robotic beep. | SCIWeap_RELOAD Small Laser Powerup_B00M_CWDS.wav | Cyber, Weapons, Designed | Cyber Weapons Designed Sound | CWDS | 0 | 0 |
|---|---|---|--------------------------------|---|------|---|---|
| SCIWeap_RELOAD Small Laser Raycaster_B00M_CWDS.wav | RECHARGE SMALL Synthetic pitch rises slowly with glitchy clicks. | SCIWeap_RELOAD Small Laser Raycaster_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Large Cryonic Bombard_B00M_CWDS.wav | RAY BIG Beams fires wide, lengthy discharge, producing many crystals. Slight wobble as it decays. | SCIWeap_SHOT Beam Large Cryonic Bombard_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Large Industrial Grinder_B00M_CWDS.wav | RAY BIG Slight ripples and short beeps followed by lengthy beam fire. Extremely gritty and distorted. Modulated falling pitch. | SCIWeap_SHOT Beam Large Industrial Grinder_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Large Supernova_B00M_CWDS.wav | RAY BIG Beam calibrates with clank, producing long electronic discharge and slowly dissipates into grains. | SCIWeap_SHOT Beam Large Supernova_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Large Tractor Blast_B00M_CWDS.wav | RAY BIG Low pitch grunts, followed by extremely electronic, buzzy discharge followed by whoosh. | SCIWeap_SHOT Beam Large Tractor Blast_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Medium Derail Gun_B00M_CWDS.wav | RAY MEDIUM Processed click. Distorted, gritty grains. Distorted bumble bees. | SCIWeap_SHOT Beam Medium Derail Gun_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Medium E-Rayzer_B00M_CWDS.wav | RAY MEDIUM Processed, deep gurgle with grains followed by clank and whoosh as it turns off. Long duration. | SCIWeap_SHOT Beam Medium E-Rayzer_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Medium Metal Melter_B00M_CWDS.wav | RAY MEDIUM Beam fired which melts metal, similar to electric machinery running or helicopter at end. Glitchy tail falling in pitch. | SCIWeap_SHOT Beam Medium Metal Melter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Medium Plasma Eraser_B00M_CWDS.wav | RAY MEDIUM Clicky calibrating followed by screaming, hollow grains and warped drop at end. | SCIWeap_SHOT Beam Medium Plasma Eraser_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Small Flux_B00M_CWDS.wav | RAY SMALL Buzzing, fast grits. Whoosh and air ripples when firing ceases. | SCIWeap_SHOT Beam Small Flux_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Small Pendulum Pistol_B00M_CWDS.wav | RAY SMALL Click of beam calibrating. Long, warbling, warped beam. Modulated clank at end. | SCIWeap_SHOT Beam Small Pendulum Pistol_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Small Thermal Defibrillator_B00M_CWDS.wav | RAY SMALL Click of beam calibrating. Noisy, warbling, glowing. Modulated beep with long tail. | SCIWeap_SHOT Beam Small Thermal Defibrillator_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Beam Small Titan Cutter_B00M_CWDS.wav | RAY SMALL Clanks with rise in pitch. Crazy swarm of bees becoming more and more distorted. Various clanks and squeaks with fall in pitch as weapon powers down. | SCIWeap_SHOT Beam Small Titan Cutter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Blaster Distorted Cruncher_B00M_CWDS.wav | SHOOT BIG Short, sharp whoosh with strong impact and long tail with descending pitch. | SCIWeap_SHOT Large Blaster Distorted Cruncher_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |

| SCIWeap_SHOT Large Blaster Fusion Cannon_B00M_CWDS.wav | SHOOT BIG Soft ripples, followed by heavy impact with stronger ripples and rising whoosh in the end. | SCIWeap_SHOT Large Blaster Fusion Cannon_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |
|--|--|--|--------------------------------|---|---|------|---|---|
| SCIWeap_SHOT Large Blaster Gravity Disintegrator_B00M_CWDS.wav | SHOOT BIG Loud metallic bang. Shot fired with sharp clang and dissipates with ripples. | SCIWeap_SHOT Large Blaster Gravity Disintegrator_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Blaster Plasma Cannon_B00M_CWDS.wav | SHOOT BIG Loud thud of fire with sizzling whoosh in tail. | SCIWeap_SHOT Large Blaster Plasma Cannon_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Blaster Proton Burner_B00M_CWDS.wav | SHOOT BIG Warped grains converge. Shot is fired. Grains disperse aggressively. | SCIWeap_SHOT Large Blaster Proton Burner_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Blaster Warped Zapper_B00M_CWDS.wav | SHOOT BIG Snappy impact with whoosh like tail, rising in pitch. | SCIWeap_SHOT Large Blaster Warped Zapper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Gun Cannon Blast_B00M_CWDS.wav | SHOOT BIG Metallic clank followed by heavy impact. Noisy, echoing tail with rising pitch. | SCIWeap_SHOT Large Gun Cannon Blast_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Gun Carbon Injector_B00M_CWDS.wav | SHOOT BIG Shot fired like lightning strike. Long, modulated tail. | SCIWeap_SHOT Large Gun Carbon Injector_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Gun Gravity Turret_B00M_CWDS.wav | SHOOT BIG Low impact with rumbling decay and wobbling elements. | SCIWeap_SHOT Large Gun Gravity Turret_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |
| SCIWeap_SHOT Large Gun Heavy Artillery_B00M_CWDS.wav | SHOOT BIG Metallic coupling followed by heavy, rumbling tail with light sizzling element on top. | SCIWeap_SHOT Large Gun Heavy Artillery_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |
| SCIWeap_SHOT Large Gun Mass Injector_B00M_CWDS.wav | SHOOT BIG Deep growl followed by metallic click. Strong ripples through the air. Long tail. | SCIWeap_SHOT Large Gun Mass Injector_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |
| SCIWeap_SHOT Large Gun Titan Cannon_B00M_CWDS.wav | SHOOT BIG Short whoosh followed by rumbling impact, producing low pitch whoosh which slowly thins out. | SCIWeap_SHOT Large Gun Titan Cannon_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Laser Astral Disintegrator_B00M_CWDS.wav | SHOOT BIG Double impacts with roaring ricochet at the end. | SCIWeap_SHOT Large Laser Astral Disintegrator_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | CWDS | 0 | 0 |
| SCIWeap_SHOT Large Laser Electron Cannon_B00M_CWDS.wav | SHOOT BIG Incoming whoosh, followed by heavy, low rumbling impact. Wobbly and whooshing tail. | SCIWeap_SHOT Large Laser Electron Cannon_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |
| SCIWeap_SHOT Large Laser Eraser Phaser_B00M_CWDS.wav | SHOOT BIG Short whoosh in, producing thin, harmonically dense beep with medium length and airy, wobbling tail. | SCIWeap_SHOT Large Laser Eraser Phaser_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |
| SCIWeap_SHOT Large Laser God Ray Shooter_B00M_CWDS.wav | SHOOT BIG Pitch falling impact with slight distortion and some mechanics. | SCIWeap_SHOT Large Laser God Ray Shooter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | (| CWDS | 0 | 0 |

| SCIWeap_SHOT Large Laser Ion Fusion_B00M_CWDS.wav | SHOOT BIG Heavy, mechanical impact with sizzling and roaring tail. | SCIWeap_SHOT Large Laser Ion Fusion_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
|---|--|---|--------------------------------|---|------|---|---|
| SCIWeap_SHOT Large Laser Planet Destroyer_B00M_CWDS.wav | SHOOT BIG Whizzes quickly through air followed by sharp and heavy, low impact. | SCIWeap_SHOT Large Laser Planet Destroyer_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Pounder Auto_B00M_CWDS.wav | SHOOT MEDIUM Several shots fired like machine gun. Variations with different lengths. Modulated fall in pitch at the end. | SCIWeap_SHOT Medium Blaster Pounder Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Pounder_B00M_CWDS.wav | SHOOT MEDIUM Single shot producing strong impact .Rippling elements and modulated fall in pitch at the end. | SCIWeap_SHOT Medium Blaster Pounder_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Power Charger Auto_B00M_CWDS.wav | SHOOT MEDIUM Automatic machine gun fire. Variations with different lengths. Loud and shrill processed clicks followed by bassy pulse. | SCIWeap_SHOT Medium Blaster Power Charger Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Power Charger_B00M_CWDS.wav | SHOOT MEDIUM Single shot with short, thin, high pitched fire followed by boomy decay. | SCIWeap_SHOT Medium Blaster Power Charger_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Power Penetrator Auto_B00M_CWDS.wav | SHOOT MEDIUM Very fast automatic firing. Multiple, quick discharges followed by whoosh like fall in pitch at the end. | SCIWeap_SHOT Medium Blaster Power Penetrator Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Power Penetrator_B00M_CWDS.wav | SHOOT MEDIUM Short pre impact followed by heavy burst with whoosh like tail. | SCIWeap_SHOT Medium Blaster Power Penetrator_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Proton Rifle Auto_B00M_CWDS.wav | SHOOT MEDIUM Charging followed by several automatic shots. Variations with different lengths. Discharging in tail. | SCIWeap_SHOT Medium Blaster Proton Rifle Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Proton Rifle_B00M_CWDS.wav | SHOOT MEDIUM Pre charging, single shot followed by whoosh like tail with falling pitch. | SCIWeap_SHOT Medium Blaster Proton Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Pulse Zapper Auto_B00M_CWDS.wav | SHOOT MEDIUM Heavy automatic firing impacts with resonating elements. Multiple discharges for gradually longer durations for each variation. | SCIWeap_SHOT Medium Blaster Pulse Zapper Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Pulse Zapper_B00M_CWDS.wav | SHOOT MEDIUM Heavy single firing impact. Discharging elements with whoosh like, resonating tail. | SCIWeap_SHOT Medium Blaster Pulse Zapper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Punisher Auto_B00M_CWDS.wav | SHOOT MEDIUM Starting with short metallic impact, followed by heavy firing burst. Multiple, bassy discharges. Medium length, warped tail. | SCIWeap_SHOT Medium Blaster Punisher Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Blaster Punisher_B00M_CWDS.wav | SHOOT MEDIUM Single firing with bassy discharge and pitch modulated tail. | SCIWeap_SHOT Medium Blaster Punisher_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |

| SCIWeap_SHOT Medium Gun Assault Rifle Auto_B00M_CWDS.wav | SHOOT MEDIUM Automatic rifle firing multiple times. Heavy, low impacts with short decay. Shot counts increasing with each variation. | SCIWeap_SHOT Medium Gun Assault Rifle Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWE | S | 0 | 0 |
|--|--|--|--------------------------------|---|-----|---|---|---|
| SCIWeap_SHOT Medium Gun Assault Rifle_B00M_CWDS.wav | SHOOT MEDIUM Firing of single shots with extreme punchy impact and airy tail. | SCIWeap_SHOT Medium Gun Assault Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | s | 0 | 0 |
| SCIWeap_SHOT Medium Gun Chamber Rattler Auto_B00M_CWDS.wav | SHOOT MEDIUM Quick, successive shots with explosive tail. | SCIWeap_SHOT Medium Gun Chamber Rattler Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Gun Chamber Rattler_B00M_CWDS.wav | SHOOT MEDIUM Single firing, explosive shots with piercing, explosive tail. | SCIWeap_SHOT Medium Gun Chamber Rattler_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Gun Mech Rifle Auto_B00M_CWDS.wav | SHOOT MEDIUM Automatic quick successive shots. Bassy, with plop when firing ceases. Long, echoing tail. | SCIWeap_SHOT Medium Gun Mech Rifle Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Gun Mech Rifle_B00M_CWDS.wav | SHOOT MEDIUM Single shot firing with heavy, low impact and long, echoing tail with high, swishing element. | SCIWeap_SHOT Medium Gun Mech Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | s | 0 | 0 |
| SCIWeap_SHOT Medium Gun Rifle Ripper Auto_B00M_CWDS.wav | SHOOT MEDIUM Multiple successive shots. Long airy tail with modulations. | SCIWeap_SHOT Medium Gun Rifle Ripper Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Gun Rifle Ripper_B00M_CWDS.wav | SHOOT MEDIUM Single firing with quick click followed by shot, followed by long, airy tail. | SCIWeap_SHOT Medium Gun Rifle Ripper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | s | 0 | 0 |
| SCIWeap_SHOT Medium Gun Sharp Shooter Auto_B00M_CWDS.wav | SHOOT MEDIUM Heavy and fast automatic firing. Small explosion when firing ceases and glitchy reverberations. | SCIWeap_SHOT Medium Gun Sharp Shooter Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | s | 0 | 0 |
| SCIWeap_SHOT Medium Gun Sharp Shooter_B00M_CWDS.wav | SHOOT MEDIUM Heavy single firing with explosive and glitchy reverberation. | SCIWeap_SHOT Medium Gun Sharp Shooter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Gun Warp Sniper Auto_B00M_CWDS.wav | SHOOT MEDIUM Quick successive with prominent mechanics. Airy tail with click or sometimes just click. | SCIWeap_SHOT Medium Gun Warp Sniper Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Gun Warp Sniper_B00M_CWDS.wav | SHOOT MEDIUM Single firing with prominent mechanics. Heavy, low impacts with warped, short tail. | SCIWeap_SHOT Medium Gun Warp Sniper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Laser Assault Rifle Auto_B00M_CWDS.wav | SHOOT MEDIUM Firing multiple shots. Short, warped tail with whoosh. | SCIWeap_SHOT Medium Laser Assault Rifle Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Laser Assault Rifle_B00M_CWDS.wav | SHOOT MEDIUM Firing single or double shot. Short, warped tail with swirling synth element. | SCIWeap_SHOT Medium Laser Assault Rifle_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |
| SCIWeap_SHOT Medium Laser Photon Pulsar Auto_B00M_CWDS.wav | SHOOT MEDIUM Slow firing, successive shots. Boomy low end and squeaky high elements. | SCIWeap_SHOT Medium Laser Photon Pulsar Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWD | S | 0 | 0 |

| SCIWeap_SHOT Medium Laser Photon Pulsar_B00M_CWDS.wav | SHOOT MEDIUM Single shot. Boomy low end and squeaky high elements. | SCIWeap_SHOT Medium Laser Photon Pulsar_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
|--|--|--|--------------------------------|---|------|---|---|
| SCIWeap_SHOT Medium Laser Power Ranger Auto_B00M_CWDS.wav | SHOOT MEDIUM Short precharging ending in multiple, bubbly shots. Discharging in tail. | SCIWeap_SHOT Medium Laser Power Ranger Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Power Ranger_B00M_CWDS.wav | SHOOT MEDIUM Very short precharging ending in bubbly shots. Discharging in tail. | SCIWeap_SHOT Medium Laser Power Ranger_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Proton Popper Auto_B00M_CWDS.wav | SHOOT MEDIUM Short precharging, then firing multiple, successive shots. Slow firing with increasing shot count witch each variation. | SCIWeap_SHOT Medium Laser Proton Popper Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Proton Popper_B00M_CWDS.wav | SHOOT MEDIUM Quick precharging, then firing heavy shot. Discharge in the end. | SCIWeap_SHOT Medium Laser Proton Popper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Rapid Stun Gun Auto_B00M_CWDS.wav | SHOOT MEDIUM Quick, successively shots. Long, warped tail with falling pitch. | SCIWeap_SHOT Medium Laser Rapid Stun Gun Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Rapid Stun Gun_B00M_CWDS.wav | SHOOT MEDIUM Single shot with long, warped tail with falling pitch. | SCIWeap_SHOT Medium Laser Rapid Stun Gun_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Ray Phaser Auto_B00M_CWDS.wav | SHOOT MEDIUM Heavy warped, successive shots with boomy low end. Short, warped tail. | SCIWeap_SHOT Medium Laser Ray Phaser Auto_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Medium Laser Ray Phaser_B00M_CWDS.wav | SHOOT MEDIUM Heavy rumbling single shot. Medium length, warped tail. | SCIWeap_SHOT Medium Laser Ray Phaser_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Small Blaster Anti Matter_B00M_CWDS.wav | SHOOT SMALL Single shot with prominent mechanics and wobbly tail. | SCIWeap_SHOT Small Blaster Anti Matter_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Small Blaster Energy Strike_B00M_CWDS.wav | SHOOT SMALL Single shot with long, warped tail sometimes with bassy tones. | SCIWeap_SHOT Small Blaster Energy Strike_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Small Blaster Energy Thrower_B00M_CWDS.wav | SHOOT SMALL Short, soft synthetic click before firing quick shot. Medium long decay. | SCIWeap_SHOT Small Blaster Energy Thrower_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Small Blaster Pure Fusion_B00M_CWDS.wav | SHOOT SMALL Varying high impacts before firing single shot with glitchy, wobbling tail. | SCIWeap_SHOT Small Blaster Pure Fusion_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Small Blaster Raging Repeater_B00M_CWDS.wav | SHOOT SMALL Firing thick, short blast followed by crackle. | SCIWeap_SHOT Small Blaster Raging Repeater_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | CWDS | 0 | 0 |
| SCIWeap_SHOT Small Blaster Thermal Disintegrator_B00M_CWDS.wav | SHOOT SMALL Firing single or double shot with electric sizzling. Short, warped tail. | SCIWeap_SHOT Small Blaster Thermal Disintegrator_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed | CWDS | 0 | 0 |

| | | | | Sound | | | | |
|---|---|---|------------------------------------|---|---|-----|---|---|
| SCIWeap_SHOT Small Gun Bolt Colt_B00M_CWDS.wav | SHOOT SMALL Quick single shot with whizzing element. Short, whoosh like tail. | SCIWeap_SHOT Small Gun Bolt Colt_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Gun Bullet Snapper_B00M_CWDS.wav | SHOOT SMALL Short click followed by single, warped shot. Short, synthetic, airy tail. | SCIWeap_SHOT Small Gun Bullet Snapper_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Gun Chaos Colt_B00M_CWDS.wav | SHOOT SMALL Revolver like rolling intro followed by snappy, single shot. Long and clean gun tail. | SCIWeap_SHOT Small Gun Chaos Colt_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | С | WDS | 0 | 0 |
| SCIWeap_SHOT Small Gun Fusion Pistol_B00M_CWDS.wav | SHOOT SMALL Single firing, explosive shot. Fast, swirling tail. | SCIWeap_SHOT Small Gun Fusion Pistol_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Gun P70 Sidearm_B00M_CWDS.wav | SHOOT SMALL Air release mechanic followed by single shot. Medium length, airy tail. | SCIWeap_SHOT Small Gun P70 Sidearm_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Gun Slider Dart_B00M_CWDS.wav | SHOOT SMALL Piercing single shot with high element with descending pitch. | SCIWeap_SHOT Small Gun Slider Dart_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Laser Electron Stunner_B00M_CWDS.wav | SHOOT SMALL Dense shot with soft attack. Long, airy tail, sometimes warped. | SCIWeap_SHOT Small Laser Electron Stunner_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Laser Proton Accelerator_B00M_CWDS.wav | SHOOT SMALL Bubbly, single shot. Long, airy, rippling tail. | SCIWeap_SHOT Small Laser Proton Accelerator_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Laser Punchy Needler_B00M_CWDS.wav | SHOOT SMALL Focused, high pitched shot. Short, warped tail with descending pitch. | SCIWeap_SHOT Small Laser Punchy Needler_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Laser Recon Pistol_B00M_CWDS.wav | SHOOT SMALL Roaring and rumbling shot. Airy element with descending pitch in the end. | SCIWeap_SHOT Small Laser Recon Pistol_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Laser Supercharge Phaser_B00M_CWDS.wav | SHOOT SMALL Glitchy mechanics, followed by firing single, bassy shot. Short, warped tail. | SCIWeap_SHOT Small Laser Supercharge Phaser_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| SCIWeap_SHOT Small Laser Zapping Pulse_B00M_CWDS.wav | SHOOT SMALL Calibrates slowly and fires zapping pulse. Bassy with medium length, warped tail. | SCIWeap_SHOT Small Laser Zapping Pulse_B00M_CWDS.wav | Cyber, Weapons, Designed | Boom - Cyber Weapons Designed Sound | C | WDS | 0 | 0 |
| AIRBrst_SHOT Blow In Pipe_B00M_CWCK.wav | Person blowing air into pipe with high pressure. Hard attack and resonant decay. | AIRBrst_SHOT Blow In Pipe_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| AIRBrst_SHOT Paintball Tank Air Blast Dry Fire_B00M_CWCK.wav | Air release of paintball gun tank. Hollow, resonant hiss. | AIRBrst_SHOT Paintball Tank Air Blast Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |

| AIRBrst_SHOT Paintball Tank Air Blast_B00M_CWCK.wav | Air release of paintball gun tank. Hollow, sharp and resonant hiss. | AIRBrst_SHOT Paintball Tank Air Blast_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| COMType_MECHANICS HEAVY Type Writer Low Resonance Clunk Burst_B00M_CWCK.wav | Dull, metallic impact followed by multiple rumbling hits with servo like, winding up element. | COMType_MECHANICS HEAVY Type Writer Low Resonance Clunk Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| COMType_MECHANICS HEAVY Type Writer Low Resonance Clunk Single_B00M_CWCK.wav | Dull, metallic impact followed by hollow rumble. | COMType_MECHANICS HEAVY Type Writer Low Resonance Clunk Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| COMType_MECHANICS HEAVY Type Writer Slam_B00M_CWCK.wav | Thud followed by rattling. Hollow, resonating metal. | COMType_MECHANICS HEAVY Type Writer Slam_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| COMType_MECHANICS Type Writer Clunk Single_B00M_CWCK.wav | Thud and click followed by small clank. First attack sharp and resonant. Second short and resonant. | COMType_MECHANICS Type Writer Clunk Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DOORGate_MECHANICS HEAVY Gate Turnstile Spin Squeaky_B00M_CWCK.wav | Clack of metallic impact repeatedly in varying rhythms. Hard attacks and reverberant decay. | DOORGate_MECHANICS HEAVY Gate Turnstile Spin Squeaky_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DOORGate_MECHANICS HEAVY Rusty Gate Large Deadbolt Soft_B00M_CWCK.wav | Object dragged, with hiss, followed by thud. | DOORGate_MECHANICS HEAVY Rusty Gate Large Deadbolt Soft_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DOORMech_MECHANICS Metal Snap Door Lock Mechanism_B00M_CWCK.wav | Sharp click occurring in twos at slower and slower speeds. | DOORMech_MECHANICS Metal Snap Door Lock Mechanism_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNMisc_IMPACT Gritty Particles Organic_B00M_CWCK.wav | Multiple, short laser like impacts. Grains slowly disperse. | DSGNMisc_IMPACT Gritty Particles Organic_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNMise_IMPACT PROCESSED Drum Distorted Modulation Punch_B00M_CWCK.wav | Electronic rumble with occasional rising pitch. | DSGNMisc_IMPACT PROCESSED Drum Distorted Modulation Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNMisc_IMPACT PROCESSED Drum Distorted Slam_B00M_CWCK.wav | Strong electronic, distorted burst and low bass note. | DSGNMisc_IMPACT PROCESSED Drum Distorted Slam_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Burning Laser_B00M_CWCK.wav | Synthetic sizzling grains with steady tonal element. Varying speed and intensity. | DSGNSynth_BEAM Burning Laser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Constant Tonal Radiation_B00M_CWCK.wav | Screaming wavetable synthesizer with subtle low rumble and soft high sizzle. | DSGNSynth_BEAM Constant Tonal Radiation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Dense Synthetic Plasma_B00M_CWCK.wav | Rumble with sizzling grains. Pitch of rumble ascends and grains sometimes change. Speed consistent. | DSGNSynth_BEAM Dense Synthetic Plasma_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Digital Burning_B00M_CWCK.wav | Processed flames coming out of futuristic device. Heavy drone. Heavy, synthetic gurgles with modulations. Electronic gurgles. Extreme variations. | DSGNSynth_BEAM Digital Burning_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_BEAM Dirty Transients_B00M_CWCK.wav | Low drone, motor like, with subtle grains on top. Both varying in pitch. Intense crackles. Distorted helicopter. | DSGNSynth_BEAM Dirty Transients_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| DSGNSynth_BEAM Distorted Buzz_B00M_CWCK.wav | Processed motor creates dense buzz with varying central pitch and grains. | DSGNSynth_BEAM Distorted Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Fluid Energy_B00M_CWCK.wav | Processed low, varying pitch rumble going in and out with high pitched noise. | DSGNSynth_BEAM Fluid Energy_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Flutter Metal Drone_B00M_CWCK.wav | Processed drone with dispersed electric particles and buzzes going in and out. | DSGNSynth_BEAM Flutter Metal Drone_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Gritty Tonal Movement_B00M_CWCK.wav | Sweeping noises whooshing and scattering with buzzes going in and out. Becomes more electrical towards end and buzzes more processed. | DSGNSynth_BEAM Gritty Tonal Movement_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Gritty Wave_B00M_CWCK.wav | Processed drone with high pitched screeches. Drone disappears and becomes more rumbly. Everything becomes shriller. Drone back at end. | DSGNSynth_BEAM Gritty Wave_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Growl Wavetable Modulation_B00M_CWCK.wav | Synthetic, modulated growl. Long duration. Bassy part disappears and then reappears. | DSGNSynth_BEAM Growl Wavetable Modulation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Growly Electricity_B00M_CWCK.wav | Harsh electric roar with whooshes. Drone and warbles. | DSGNSynth_BEAM Growly Electricity_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM High Beam Low Buzz_B00M_CWCK.wav | Processed beam with high pitch noise. Synthetic electrical particles. Warped filter added later on. Pitch, shrillness and nosiness varies. | DSGNSynth_BEAM High Beam Low Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM High Cutting Edge_B00M_CWCK.wav | Processed vibration of futuristic machine. Becoming more and more modulated. | DSGNSynth_BEAM High Cutting Edge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM High Flutter_B00M_CWCK.wav | Processed flutter. Particles going wild. Pitch rises. Then low pitch comes back. Particles moving at different speed than beginning. | DSGNSynth_BEAM High Flutter_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM High Voltage_B00M_CWCK.wav | Metallic collision as if with a gate. Dense vibrations in long bursts. | DSGNSynth_BEAM High Voltage_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Sizzle Rumble_B00M_CWCK.wav | Processed rumble with scattered particles and alarm like tone repeating. Pitch rises. Rumble turns into garble and then returns at end. | DSGNSynth_BEAM Sizzle Rumble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Tonal Hollow_B00M_CWCK.wav | Processed metal fan with steady mid pitch in relation to rest of the sample. Pitch rises then comes becomes low and begins to fall. Particles become wilder. | DSGNSynth_BEAM Tonal Hollow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_BEAM Tonal Movement Digital_B00M_CWCK.wav | Harsh electronic buzzing with grains of noise with comb filter. | DSGNSynth_BEAM Tonal Movement Digital_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_CHARGE DOWN Kick Power Down_B00M_CWCK.wav | Synthetic fall in pitch from high to very low. Hard attack. | DSGNSynth_CHARGE DOWN Kick Power Down_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| DSGNSynth_CHARGE DOWN Resonant Downer Long_B00M_CWCK.wav | Synthetic fall in pitch from high to low. Long duration. Pitch at end modulates. | DSGNSynth_CHARGE DOWN Resonant Downer Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE DOWN Synth Cool Down_B00M_CWCK.wav | Synthetic fall in pitch from high to very low quickly. | DSGNSynth_CHARGE DOWN Synth Cool Down_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE DOWN Synth Servo Long_B00M_CWCK.wav | Synthetic high pall falls extremely quickly. | DSGNSynth_CHARGE DOWN Synth Servo Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE DOWN Synth Servo Power Off_B00M_CWCK.wav | Metal gate with grooves struck, in electronic form. | DSGNSynth_CHARGE DOWN Synth Servo Power Off_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE DOWN Thud Sweep_B00M_CWCK.wav | Synthetic pitch drop from very high to high. Starting with low thud. | DSGNSynth_CHARGE DOWN Thud Sweep_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Anime Shine_B00M_CWCK.wav | Harsh synthetic slices. Grains added towards end of sample. | DSGNSynth_CHARGE UP Anime Shine_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Bubbly Charge_B00M_CWCK.wav | Processed bubbles, gradually longer in length with slight rise in pitch as bubble disintegrates. | DSGNSynth_CHARGE UP Bubbly Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Complex Charge Up_B00M_CWCK.wav | Synthetic rise in pitch. Bubbly. Sporadic beeps. | DSGNSynth_CHARGE UP Complex Charge Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Computing Weapon_B00M_CWCK.wav | High tech weapon takes aim. Short impact followed by buzz and high pitched grains close together. | DSGNSynth_CHARGE UP Computing Weapon_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Crackle Charge_B00M_CWCK.wav | Synthetic rise in pitch. Grains moving at varying speeds. | DSGNSynth_CHARGE UP Crackle Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Energy Recharge_B00M_CWCK.wav | Energy recharge. Plop followed by synthetic burp. | DSGNSynth_CHARGE UP Energy Recharge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Gritty Synth Riser_B00M_CWCK.wav | Strike followed by synthetic rise in pitch, followed by static pitch and sometimes fall in pitch and or rumble. | DSGNSynth_CHARGE UP Gritty Synth Riser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP High Pitch Discharge_B00M_CWCK.wav | Short synthetic fall in pitch followed by rise in pitch, becoming quieter and more glitchy. | DSGNSynth_CHARGE UP High Pitch Discharge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP High Tech Power Up_B00M_CWCK.wav | Power up. Bubbles gurgle converging at high squeak. | DSGNSynth_CHARGE UP High Tech Power Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|--|---|--|------------------------------------|---|------|-----|---|
| DSGNSynth_CHARGE UP Kick Power Up_B00M_CWCK.wav | Synthetic rise in pitch followed by low or high pitched click of button pressed. | DSGNSynth_CHARGE UP Kick Power Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Mini Power Up_B00M_CWCK.wav | Squeaky grains disperse. Synthetic rise in pitch and sudden fall. | DSGNSynth_CHARGE UP Mini Power Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| DSGNSynth_CHARGE UP Modulated Riser Long_B00M_CWCK.wav | Synthetic rise in pitch for varying time lengths. | DSGNSynth_CHARGE UP Modulated Riser Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Night Scope Activation_B00M_CWCK.wav | Synthetic rise in pitch from high to very high. | DSGNSynth_CHARGE UP Night Scope Activation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Post Shot Recharge_B00M_CWCK.wav | Synthetic gargle followed by synthetic rise in pitch. | DSGNSynth_CHARGE UP Post Shot Recharge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Power Anime_B00M_CWCK.wav | Synthetic pitch rises and modulation is added. Glitchy slices. | DSGNSynth_CHARGE UP Power Anime_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| DSGNSynth_CHARGE UP Power_B00M_CWCK.wav | Synthetic rise in pitch. Modulated and warped. Varying lengths. | DSGNSynth_CHARGE UP Power_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| DSGNSynth_CHARGE UP Screaming Distorted Synths_B00M_CWCK.wav | Synthetic rise and fall in pitch. Electronic and very distorted. Long, resonant decay. | DSGNSynth_CHARGE UP Screaming Distorted Synths_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Simple Tonal Riser_B00M_CWCK.wav | Static synthetic pitch followed by rise in pitch at varying speeds. Sometimes stops on one pitch in the middle. | DSGNSynth_CHARGE UP Simple Tonal Riser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Stutter Charge_B00M_CWCK.wav | Alien calling beacon. Beep with dispersing grains. | DSGNSynth_CHARGE UP Stutter Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Synth Alarm Warp_B00M_CWCK.wav | Synthetic rise in pitch. Sharp hisses towards end of end of sample. | DSGNSynth_CHARGE UP Synth Alarm Warp_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Synth Energy Charge_B00M_CWCK.wav | Synthetic rise in pitch with motor like rumble. Length increased towards end. | DSGNSynth_CHARGE UP Synth Energy Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Synth Step Charge_B00M_CWCK.wav | Ball of processed rumbles slowly expands outward while slightly rising in pitch, converging at center. | DSGNSynth_CHARGE UP Synth Step Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_CHARGE UP Tonal Power Up_B00M_CWCK.wav | Calibration, synthetic rise in pitch, ending with grainy sounds. | DSGNSynth_CHARGE UP Tonal Power Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_CHARGE UP Turbo Charger_B00M_CWCK.wav | Synthetic rise in pitch from high to very high. Long sequence. Sometimes grainy. | DSGNSynth_CHARGE UP Turbo Charger_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|--|--|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Bass Drop Modulated_B00M_CWCK.wav | Synthetic fall in pitch from mid pitch to very low. Intense bass drop. | DSGNSynth_SHOT Bass Drop Modulated_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Bass Layer_B00M_CWCK.wav | Short electronic bass burst. Electrical and heavily distorted. | DSGNSynth_SHOT Bass Layer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Blasting Energy Modulation_B00M_CWCK.wav | Pulses blasted are modulated and break into separate ripples. | DSGNSynth_SHOT Blasting Energy Modulation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Burst Energy Short_B00M_CWCK.wav | Short, sharp, metallic sound without short, resonant decay. | DSGNSynth_SHOT Burst Energy Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Buzz To Punch_B00M_CWCK.wav | Medium length artificial buzz. Resonant decay. | DSGNSynth_SHOT Buzz To Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Buzz Whoosh Release_B00M_CWCK.wav | Short buzz breaks outward into whoosh with slight airy click. | DSGNSynth_SHOT Buzz Whoosh Release_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Cricket Tail Short_B00M_CWCK.wav | Processed cricket with short tail. | DSGNSynth_SHOT Cricket Tail Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Crystal Lasers_B00M_CWCK.wav | Laser fire with some graininess and machine like texture. | DSGNSynth_SHOT Crystal Lasers_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Dense Filtering_B00M_CWCK.wav | Bass dub hit with upper harmonics present, warping through the air. | DSGNSynth_SHOT Dense Filtering_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Digital Discharge Noise_B00M_CWCK.wav | Laser fired with sweeping whoosh. Short, resonant decay. | DSGNSynth_SHOT Digital Discharge Noise_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Digital Growl_B00M_CWCK.wav | Laser fired with sharp fall in pitch. Warps heavily. | DSGNSynth_SHOT Digital Growl_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Discharge Gritty Tonal_B00M_CWCK.wav | Very harmonically dense laser fired with rising pitch. | DSGNSynth_SHOT Discharge Gritty Tonal_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Disintegrating Buzz_B00M_CWCK.wav | Short processed buzz disintegrates inwardly becoming sharp whoosh. | DSGNSynth_SHOT Disintegrating Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Distorted Burst Delay_B00M_CWCK.wav | Fast, distorted thud followed by rattling. | DSGNSynth_SHOT Distorted Burst Delay_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_SHOT Distorted Launch_B00M_CWCK.wav | Sharp, distorted burst. Heavily distorted whoosh appears, which falls in pitch as length increases. | DSGNSynth_SHOT Distorted Launch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Dronish Incoming_B00M_CWCK.wav | Low, metallic single or double rumbles. Varying speeds. Heavily distorted. | DSGNSynth_SHOT Dronish Incoming_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Energetic Screams_B00M_CWCK.wav | Rumbling motor as if motor is being turned off. Warped bass drop. Airy tail. | DSGNSynth_SHOT Energetic Screams_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Energy Burst_B00M_CWCK.wav | Laser burst making contact with metallic surface. Bass decays quicker than higher frequencies. | DSGNSynth_SHOT Energy Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Energy Buzz_B00M_CWCK.wav | Harsh buzz of energy converges inwardly into quiet whoosh. | DSGNSynth_SHOT Energy Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Energy Plop Wobble_B00M_CWCK.wav | Focused and sharp gargle breaking into wobbles. | DSGNSynth_SHOT Energy Plop Wobble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Energy Surge_B00M_CWCK.wav | Energy surge. Heavily modulated with filter. | DSGNSynth_SHOT Energy Surge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Fast Modulation_B00M_CWCK.wav | Short, punchy bursts. Sharp attack followed by squeaky grains quickly dispersed. | DSGNSynth_SHOT Fast Modulation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Filter Modulated Bass_B00M_CWCK.wav | Low pitch synthetic burst breaking into warped ripples. | DSGNSynth_SHOT Filter Modulated Bass_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Filter Modulation Burst_B00M_CWCK.wav | Synthetic mid-range pitch scatters. | DSGNSynth_SHOT Filter Modulation Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Filter Modulation_B00M_CWCK.wav | High pitch laser fired, similar to aircraft in Star Wars. | DSGNSynth_SHOT Filter Modulation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Filter Wobble Gnarly_B00M_CWCK.wav | Force field struck but not penetrated. Zap followed by low electronic rumble. | DSGNSynth_SHOT Filter Wobble Gnarly_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Fire_B00M_CWCK.wav | Short, laser fire with abrupt fall in pitch. | DSGNSynth_SHOT Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT FM Drone Burst_B00M_CWCK.wav | Short bass burst followed by synthetic high pitched, glitchy ring. | DSGNSynth_SHOT FM Drone Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Fuzz Laser_B00M_CWCK.wav | High synthetic pitch with rapid fall to very low pitch and slight rumble. | DSGNSynth_SHOT Fuzz Laser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_SHOT Glass Clicker_B00M_CWCK.wav | Short, quiet laser like burst, gradually becoming longer in length. | DSGNSynth_SHOT Glass Clicker_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Glassy Fire Rifle_B00M_CWCK.wav | Short laser like and sharp burst, gradually becoming longer in length. | DSGNSynth_SHOT Glassy Fire Rifle_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Gnarl_B00M_CWCK.wav | Medium length processed gnarl. Bassy part disappears shortly before sound decays. | DSGNSynth_SHOT Gnarl_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Gnarly Burst_B00M_CWCK.wav | Short gnarl, bass burst ending with motor rotation. | DSGNSynth_SHOT Gnarly Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Grain Gnarl Rising_B00M_CWCK.wav | Scattered grains spread from center outwards. Piercing, short resonance. | DSGNSynth_SHOT Grain Gnarl Rising_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Grain Pitch Rise_B00M_CWCK.wav | Aggressive laser fire followed by rise of synthetic pitch with burps. | DSGNSynth_SHOT Grain Pitch Rise_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Gritty Bass Blast_B00M_CWCK.wav | Sharp blast of bass tone. Occasionally wobbles. | DSGNSynth_SHOT Gritty Bass Blast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Gritty Burst_B00M_CWCK.wav | Sharp, dense, harmonically rich sonic burst breaking into grains with rumble. | DSGNSynth_SHOT Gritty Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Gritty Impact Medium_B00M_CWCK.wav | Short, harsh impact. Explosive with metallic echo. | DSGNSynth_SHOT Gritty Impact Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Growl Into Glassy Buzz_B00M_CWCK.wav | Wide growl converges to center in glass like, high pitched buzz. | DSGNSynth_SHOT Growl Into Glassy Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Growl Long Tail_B00M_CWCK.wav | Short and sharp growl of laser with long, warped tail. | DSGNSynth_SHOT Growl Long Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT High Energy Burst Crackle Large_B00M_CWCK.wav | Collision with electronic gate. Electronic grains make impact and slowly wither out while remaining unmoving. | DSGNSynth_SHOT High Energy Burst Crackle Large_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT High Energy Burst Crackle Small_B00M_CWCK.wav | Crackle like fireworks. Distorted impact against metal. Grains quickly simmer out. | DSGNSynth_SHOT High Energy Burst Crackle Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT High Energy Burst_B00M_CWCK.wav | Short laser like strikes with long, warpy tail. | DSGNSynth_SHOT High Energy Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT High Freq Cutter_B00M_CWCK.wav | Burst of energy ending with sword slice. | DSGNSynth_SHOT High Freq Cutter_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | Kit | | | |
|--|---|--|--|--|--|--|
| Electronic laser blast followed by warped whoosh. | DSGNSynth_SHOT High Freq Cutting Low Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCI | 0 0 | 0 |
| Sudden burst, with abrupt rise in pitch. | DSGNSynth_SHOT High Modulated Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 0 | 0 |
| Harmonically dense and metallic high pitch with long reverberation. | DSGNSynth_SHOT High Pitch Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 0 | 0 |
| Short high pitched beep with click. Sometimes in reverse order. | DSGNSynth_SHOT High Pitch Short Sweep_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| Short laser garble with bouncy decay. | DSGNSynth_SHOT High Pitch Texture_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| Impact against metallic gate. Noisy with medium length tail. | DSGNSynth_SHOT High Ring Out_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| Medium length tail breaks into bubbles and suddenly is halted with no reverberation. | DSGNSynth_SHOT High Tech Tail Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCI | 0 | 0 |
| Short tail breaks into bubbles and suddenly is halted with no reverberation. | DSGNSynth_SHOT High Tech Tail Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| Bass blast followed by high pitched screech. | DSGNSynth_SHOT High Whistle Sub Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| High pitch short zip, turns into buzz. | DSGNSynth_SHOT High Zip Into Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCI | 0 2 | 0 |
| Zip breaks into wobbles with high pitch whizz. | DSGNSynth_SHOT High Zip Wobble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCI | 0 2 | 0 |
| Hollow, robotic like burst. No bass. Warped warble. | DSGNSynth_SHOT Hollow Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| Muffled. Short burst of grains, slowly dissipating. Short, resonant decay. | DSGNSynth_SHOT Hollow Drone Impact_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| Electronic impact spreads outwards. Warped. | DSGNSynth_SHOT Impact Release Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| | whoosh. Sudden burst, with abrupt rise in pitch. Harmonically dense and metallic high pitch with long reverberation. Short high pitched beep with click. Sometimes in reverse order. Short laser garble with bouncy decay. Impact against metallic gate. Noisy with medium length tail. Medium length tail breaks into bubbles and suddenly is halted with no reverberation. Short tail breaks into bubbles and suddenly is halted with no reverberation. Bass blast followed by high pitched screech. High pitch short zip, turns into buzz. Zip breaks into wobbles with high pitch whizz. Hollow, robotic like burst. No bass. Warped warble. Muffled. Short burst of grains, slowly dissipating. Short, resonant decay. | Electronic isset biast followed by warped whoosh. Cutting Low Punch_B00M_CWCK.wav DSGNSynth_SHOT High Modulated Burst_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Burst_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Burst_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Short Sweep_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Pitch Texture_B00M_CWCK.wav DSGNSynth_SHOT High Ring Out_B00M_CWCK.wav DSGNSynth_SHOT High Tech Tail Medium_B00M_CWCK.wav DSGNSynth_SHOT High Tech Tail Medium_B00M_CWCK.wav DSGNSynth_SHOT High Tech Tail Short_B00M_CWCK.wav DSGNSynth_SHOT High Zip Into Buzz_B00M_CWCK.wav DSGNSynth_SHOT High Zip Wobble_B00M_CWCK.wav DSGNSynth_SHOT High Zip Wobble_B00M_CWCK.wav DSGNSynth_SHOT High Zip Wobble_B00M_CWCK.wav DSGNSynth_SHOT High Zip Wobble_B00M_CWCK.wav DSGNSynth_SHOT Hollow Burst_B00M_CWCK.wav DSGNSynth_SHOT Hollow Drone Impact_B00M_CWCK.wav | Cutting Low Punch_B00M_CWCK.wav Sudden burst, with abrupt rise in pitch. DSGNSynth_SHOT High Modulated Burst_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Burst_B00M_CWCK.wav Short high pitched beep with click. Sometimes in reverse order. DSGNSynth_SHOT High Pitch Burst_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Short Sweep_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Short Sweep_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Short Exture_B00M_CWCK.wav DSGNSynth_SHOT High Pitch Short Sweep_B00M_CWCK.wav DSGNSynth_SHOT High Ring Out_B00M_CWCK.wav DSGNSynth_SHOT High Tech Tail Short Short sail breaks into bubbles and suddenly is halted with no reverberation. DSGNSynth_SHOT High Tech Tail Short_B00M_CWCK.wav DSGNSynth_SHOT High Tigh Tech Tail Short_B00M_CWCK.wav DSGNSynth_SHOT High Tigh Tech Tail Short_B00M_CWCK.wav DSGNSynth_SHOT High Tigh Construction DSGNSynth_SHOT High Tigh Tigh Cyber, Weapons, Construction DSGNSynth_SHOT High Tigh Tigh Cyber, Weapons, Construction DSGNSynth_SHOT High Tigh Cyber, Weapons, Construction DS | Electronic laser blast followed by warped whoosh. DSGNSynth_SHOT High Freq Cuting Low Punch, BOOM_CWCK.wav Punch, BOOM_CWCK.wav DSGNSynth_SHOT High Modulated Burst, BOOM_CWCK.wav DSGNSynth_SHOT High Pluch Burst, Wapons, Construction Co | Electronic laser blast followed by warped whoosh. DSGNSymth_SHOT High Freq Cutting flow Panch_B00M_CWCK.wav Construction Construct | Electronic laser blast followed by warped whoesh. DSGNSynth_SHOT High Freq Content flow Proved Burst, BOOM_CWCK wav Sadden burst, with abrupt rise in pitch. DSGNSynth_SHOT High Mediatated Burst, BOOM_CWCK.wav DSGNSynth_SHOT High Pitch Construction Kat Burst, BOOM_CWCK.wav DSGNSynth_SHOT High Pitch Short Short Short Short Short Short Indip pitched beep with dick. Sometimes in reverse order. DSGNSynth_SHOT High Pitch Short Sweep_BOOM_CWCK.wav DSGNSynth_SHOT High Ring Out_BOOM_CWCK.wav DSGNSynth_SHOT High Tech Tial Sweep-BOOM_CWCK.wav DSGNSynth_SHOT High Tigh Tech Tial Sweep-BOOM_CWCK.wav DSGNSynth_SHOT High Tech Tial Sweep-BOOM_CWCK.wav DSGNSynth_SHOT High Tigh Tech Tial Sweep-BOOM_CWCK.wav DSGNSynth_SHOT High Tigh Tech Tial Sweep-BOOM_CWCK.wav DSGNSynth_SHOT High Tech T |

| DSGNSynth_SHOT Kitten Laser Refract_B00M_CWCK.wav | Short low pitch synthetic impact, spreading to higher pitches with mini explosion. | DSGNSynth_SHOT Kitten Laser Refract_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Kitten Laser_B00M_CWCK.wav | Short low pitch synthetic sound, with fall in pitch during decay and sometimes faint meow of cat. | DSGNSynth_SHOT Kitten Laser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Basic_B00M_CWCK.wav | Short fire of laser, similar to Star Wars. Air rumbles. Medium length tail. | DSGNSynth_SHOT Laser Basic_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Burst Mechanical_B00M_CWCK.wav | Dubstep intro bass burst with light clicks. | DSGNSynth_SHOT Laser Burst Mechanical_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Burst Short Hard_B00M_CWCK.wav | Extremely quick and dense laser burst. | DSGNSynth_SHOT Laser Burst Short Hard_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Burst_B00M_CWCK.wav | Medium length, muffled laser burst, converges to center and pops. | DSGNSynth_SHOT Laser Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Complex Shot_B00M_CWCK.wav | Futuristic laser fired with gurgles and squeaks. Varying speeds. | DSGNSynth_SHOT Laser Complex Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Metallic Scream_B00M_CWCK.wav | Metallic laser fired followed by warped spread. | DSGNSynth_SHOT Laser Metallic Scream_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Pistol Punchy_B00M_CWCK.wav | Piercing laser pistol fired. No tail. | DSGNSynth_SHOT Laser Pistol Punchy_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Rifle Incoming_B00M_CWCK.wav | Laser fired from a distance. Muffled and warped. | DSGNSynth_SHOT Laser Rifle Incoming_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Laser Wobble_B00M_CWCK.wav | Short, shimmering metallic grains. Grains wobble before zapping at end. | DSGNSynth_SHOT Laser Wobble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Last Ammo Shot_B00M_CWCK.wav | Short electronic, artificially produced buzz. Slicing the air. Becomes bubbly. | DSGNSynth_SHOT Last Ammo Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Liquid Fire_B00M_CWCK.wav | Short, wobbly ripples, gradually becoming longer in length. | DSGNSynth_SHOT Liquid Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Low FM Punch_B00M_CWCK.wav | Short, tinny burst, ending with rapid metallic rattling. | DSGNSynth_SHOT Low FM Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Low Punch Shot_B00M_CWCK.wav | Short, bassy blast which spreads rapidly. Grains modulate. 2 blasts at end. | DSGNSynth_SHOT Low Punch Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_SHOT Low Punch Wobble_B00M_CWCK.wav | Bass burst with wobbling grains. Boomy and rumbly. | DSGNSynth_SHOT Low Punch Wobble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Low Zap Drop_B00M_CWCK.wav | Synthetic low pitch. Muffled with electronic squeak and wobble. | DSGNSynth_SHOT Low Zap Drop_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Blaster Sharp_B00M_CWCK.wav | Futuristic laser fire with spread burst, similar to in Star Wars through long distances of space. | DSGNSynth_SHOT Micro Blaster Sharp_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Blaster_B00M_CWCK.wav | Futuristic laser fire with spread burst, similar to in Star Wars through long distances of space. More harmonically rich and dense sound. | DSGNSynth_SHOT Micro Blaster_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Puncher_B00M_CWCK.wav | Futuristic laser makes impact with large metal surface. Thud followed by warped whoosh at varying speeds. | DSGNSynth_SHOT Micro Puncher_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Shot Burst_B00M_CWCK.wav | Multiple lasers fired at once. Squeaky whoosh becoming gradually longer in length. | DSGNSynth_SHOT Micro Shot Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Shot Rise_B00M_CWCK.wav | Short, sharp laser strike, with rise in pitch and long, resonant whoosh. | DSGNSynth_SHOT Micro Shot Rise_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Shot_B00M_CWCK.wav | Short, sharp laser fire with minimal decay and short laser fire with long resonant decay. | DSGNSynth_SHOT Micro Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Micro Zaps_B00M_CWCK.wav | Short electric zaps. Mostly with short tail, though some with long tail. | DSGNSynth_SHOT Micro Zaps_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Mini UI Activation_B00M_CWCK.wav | Ripply laser fired, moving quickly through short amount of space space. No tail. | DSGNSynth_SHOT Mini UI Activation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Mirror Fire Small_B00M_CWCK.wav | Processed, muffle gunshots. Quiet. | DSGNSynth_SHOT Mirror Fire Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Mirror Fire_B00M_CWCK.wav | Processed muffled gunshots. Quiet, sharp. | DSGNSynth_SHOT Mirror Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Modulated Gritty Burst_B00M_CWCK.wav | Low bass burst with rattling tail. | DSGNSynth_SHOT Modulated Gritty Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Morph Laser Slow_B00M_CWCK.wav | Laser fire, like those in action movies which destroys whole cities or planets. | DSGNSynth_SHOT Morph Laser Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Morph Laser_B00M_CWCK.wav | Short burst of laser fire like those in action movies which destroys whole cities or planets. | DSGNSynth_SHOT Morph Laser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_SHOT Muffled Bass Drone Impact_B00M_CWCK.wav | Synthetic low pitch and breaks into sweeps. | DSGNSynth_SHOT Muffled Bass Drone Impact_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Mysterious Zapper_B00M_CWCK.wav | Processed zapper with rumbling of various lengths. | DSGNSynth_SHOT Mysterious Zapper_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Nitro Rifle Fast_B00M_CWCK.wav | Processed nitro rifle shot. Warped expulsion. Short duration. Quiet whoosh towards end. | DSGNSynth_SHOT Nitro Rifle Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Nitro Rifle Slow_B00M_CWCK.wav | Processed nitro rifle shot. Long duration. Sometimes with no tail. Sometimes with whizzing tail. | DSGNSynth_SHOT Nitro Rifle Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Ping Blasters_B00M_CWCK.wav | Large aircraft laser blasters making impact with metal target. Tail varies from squeaky whoosh to rumble. | DSGNSynth_SHOT Ping Blasters_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pitched Tail Laser Medium_B00M_CWCK.wav | Quiet laser blast with medium length, harmonically dense tail. | DSGNSynth_SHOT Pitched Tail Laser Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Plasma Shot Short_B00M_CWCK.wav | Short plasmic, bubbly burst. Short decay. | DSGNSynth_SHOT Plasma Shot Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Plasma Tail Short_B00M_CWCK.wav | Short plasma tail. Plop. | DSGNSynth_SHOT Plasma Tail Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Clean_B00M_CWCK.wav | Strong pulse gradually or quickly slows down. Rumble appears in longer pulses. | DSGNSynth_SHOT Pulse Clean_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Dirty Noisy_B00M_CWCK.wav | Piercing laser, with gritty, noisy decay. | DSGNSynth_SHOT Pulse Dirty Noisy_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Downer_B00M_CWCK.wav | Strong laser impact on metal side of ship with low resonant pitch. | DSGNSynth_SHOT Pulse Downer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Punch Buzz_B00M_CWCK.wav | Strong, punchy, short, liquidy buzz. Squeak. | DSGNSynth_SHOT Pulse Punch Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Short Liquid Bubble Long_B00M_CWCK.wav | Futuristic laser fired, slowly modulating and disintegrating into rumble. | DSGNSynth_SHOT Pulse Short Liquid Bubble Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Short Squeak_B00M_CWCK.wav | Short, piercing, high pitch laser strike with bassy rumble and occasionally whooshes. | DSGNSynth_SHOT Pulse Short Squeak_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Pulse Tonal_B00M_CWCK.wav | Harmonically dense laser strike disintegrating into grains. | DSGNSynth_SHOT Pulse Tonal_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|--|--|--|------------------------------------|---|-----|-----|---|
| DSGNSynth_SHOT Punchy Flanger_B00M_CWCK.wav | Punchy, distorted flanger with long tail. | DSGNSynth_SHOT Punchy Flanger_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Punchy Laser Drum_B00M_CWCK.wav | Punchy laser burst disperses into distorted ripples. | DSGNSynth_SHOT Punchy Laser Drum_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Punchy Low_B00M_CWCK.wav | Short synthetic low pitch with rumble and long decay. Shrill noise with extremely short decay also discharged. | DSGNSynth_SHOT Punchy Low_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Punchy Whistler_B00M_CWCK.wav | Short synthetic burst of air with low pitch impact and whistle with short or long decay. | DSGNSynth_SHOT Punchy Whistler_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Punchy Wobble Impact_B00M_CWCK.wav | Short synthetic impact followed by glitchy grains dispersed. | DSGNSynth_SHOT Punchy Wobble Impact_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Quick Crunch Tail_B00M_CWCK.wav | Laser fire from close distance coming into contact with force field. | DSGNSynth_SHOT Quick Crunch Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Resonant Energy_B00M_CWCK.wav | Short burst of turbine engine. | DSGNSynth_SHOT Resonant Energy_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Resonant Laser Long_B00M_CWCK.wav | Initial laser strike followed by low pitch decay. | DSGNSynth_SHOT Resonant Laser Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Retro Fire_B00M_CWCK.wav | Laser cannons fired. No tail or long whooshy tail. | DSGNSynth_SHOT Retro Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Ricochet_B00M_CWCK.wav | Laser fire comes into contact with large metal object. | DSGNSynth_SHOT Ricochet_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Rising Siren_B00M_CWCK.wav | Synthetic siren like rise in pitch. | DSGNSynth_SHOT Rising Siren_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Screaming Energy Burst_B00M_CWCK.wav | Short bursts of energy followed by long, distorted screams. | DSGNSynth_SHOT Screaming Energy Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Servo Shot_B00M_CWCK.wav | Short, piercing, high pitch laser. | DSGNSynth_SHOT Servo Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| DSGNSynth_SHOT Short Hollow Glass_B00M_CWCK.wav | Crystalized sound of collision with glass. | DSGNSynth_SHOT Short Hollow Glass_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |

| DSGNSynth_SHOT Short Plasma Power Up_B00M_CWCK.wav | Short, sharp burst of plasma. Single, double or triple shot. | DSGNSynth_SHOT Short Plasma Power Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Short Sweep Impact_B00M_CWCK.wav | Short, plasmic impact breaks into sweep. | DSGNSynth_SHOT Short Sweep Impact_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Short Tonal Punch_B00M_CWCK.wav | Dense, rapid, harmonically rich burst. Sweeping tail. | DSGNSynth_SHOT Short Tonal Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Silenced Fire_B00M_CWCK.wav | Quiet laser fire in varying number of shots. After impact with object, decays very quickly. | DSGNSynth_SHOT Silenced Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Snappy Sweep Long_B00M_CWCK.wav | Synthetic pitch falls in pitch quickly high to low. | DSGNSynth_SHOT Snappy Sweep Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Snappy Sweep Short_B00M_CWCK.wav | Synthetic sweep as if TV has suddenly been turned off. | DSGNSynth_SHOT Snappy Sweep Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Soft Basic_B00M_CWCK.wav | Short, sharp laser fire. Narrow and warped bass drop. | DSGNSynth_SHOT Soft Basic_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Space Laser_B00M_CWCK.wav | Futuristic laser fired, containing sword like slices. Eventually breaks off into vibrations, gradually growing in length. | DSGNSynth_SHOT Space Laser_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Stutter Charge_B00M_CWCK.wav | Pulsating burst of laser fired in long sequence. | DSGNSynth_SHOT Stutter Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Synth Servo Like_B00M_CWCK.wav | Short, grainy impact. Wobbly and nonreverbant. | DSGNSynth_SHOT Synth Servo Like_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Synth Warp_B00M_CWCK.wav | Two subsequent blasts at varying speeds except for first sequence of one. Warped tail. | DSGNSynth_SHOT Synth Warp_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Texture Fire_B00M_CWCK.wav | Muffled gunshots. Ripply or with no decay. Number of shots varies. | DSGNSynth_SHOT Texture Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Tonal Clean_B00M_CWCK.wav | Harmonically dense blast with long, whooshy tail. | DSGNSynth_SHOT Tonal Clean_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Tonal Comb_B00M_CWCK.wav | Processed burst of tonal comb. Very short and abrupt. | DSGNSynth_SHOT Tonal Comb_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Tonal Energy Hollow_B00M_CWCK.wav | Warp followed by tinny, modulated shot. | DSGNSynth_SHOT Tonal Energy Hollow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| DSGNSynth_SHOT Tonal Energy Warp_B00M_CWCK.wav | Warp followed by short, sharp shot. Quick whoosh with medium length, reverberant tail. | DSGNSynth_SHOT Tonal Energy Warp_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| DSGNSynth_SHOT Tonal Wide Zap_B00M_CWCK.wav | Short, sharp strike with springy tail. | DSGNSynth_SHOT Tonal Wide Zap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Tonal Wobble Clean_B00M_CWCK.wav | Tonal, wobbly burst which slows down and falls to low pitch. | DSGNSynth_SHOT Tonal Wobble Clean_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Tonal Wobble_B00M_CWCK.wav | Processed tonal, wobbly burst which slows down and falls to low pitch. | DSGNSynth_SHOT Tonal Wobble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT UI Click_B00M_CWCK.wav | Short, sharp processed clicks. Noisy bursts on top. | DSGNSynth_SHOT UI Click_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Warp Small_B00M_CWCK.wav | Short, warped shot of high tech weapon. Tails of varying length: no tail, medium tail or long tail. | DSGNSynth_SHOT Warp Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Warp_B00M_CWCK.wav | Long, warped shot of high tech weapon. Long tail. | DSGNSynth_SHOT Warp_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Wave Shaped Ring Out_B00M_CWCK.wav | Short, sharp dispersion of grains. | DSGNSynth_SHOT Wave Shaped Ring Out_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Wavetable_B00M_CWCK.wav | Robot like, sharp clank. Warped and warbly. | DSGNSynth_SHOT Wavetable_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| DSGNSynth_SHOT Web Fire_B00M_CWCK.wav | Short burst of filter comb. | DSGNSynth_SHOT Web Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Air Rifle Trigger Pull_B00M_CWCK.wav | Trigger pulled, creating short resonant bassy click. | GUNMech_MECHANICS Gun Air Rifle Trigger Pull_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Airsoft Cocking Aggressive_B00M_CWCK.wav | Gun is cocked quickly. Click produced as mechanism slides. | GUNMech_MECHANICS Gun Airsoft Cocking Aggressive_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Airsoft Cocking Full_B00M_CWCK.wav | Gun is cocked. Click produced as mechanism slides along with more bassy recoil. | GUNMech_MECHANICS Gun Airsoft Cocking Full_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Airsoft Cocking Slide_B00M_CWCK.wav | Gun is cocked slowly, making slide more pronounced. Metal scrapes against metal and clacks. | GUNMech_MECHANICS Gun Airsoft Cocking Slide_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Airsoft Mag In_B00M_CWCK.wav | Magazine loaded into gun. Soft click. | GUNMech_MECHANICS Gun Airsoft Mag In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| GUNMech_MECHANICS Gun Airsoft Selector Latch Bolt_B00M_CWCK.wav | Safety of gun flicked. Short click with recoil. | GUNMech_MECHANICS Gun Airsoft Selector Latch Bolt_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|--|--|------------------------------------|---|------|---|---|
| GUNMech_MECHANICS Gun Airsoft Sight Catch Up_B00M_CWCK.wav | Aiming mechanism flicked. Sharp clank. | GUNMech_MECHANICS Gun Airsoft Sight Catch Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Airsoft Stock Slow_B00M_CWCK.wav | Stock of gun struck lightly, producing distinct click. Sometimes with recoil. | GUNMech_MECHANICS Gun Airsoft Stock Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Airsoft Stock_B00M_CWCK.wav | Stock of gun struck with medium force. | GUNMech_MECHANICS Gun Airsoft Stock_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Paintball Cocking High Click_B00M_CWCK.wav | High pitch click and quieter recoil as paintball gun is cocked. | GUNMech_MECHANICS Gun Paintball Cocking High Click_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Paintball Cocking Single_B00M_CWCK.wav | Single cock of paintball gun. Produces soft click with no recoil and short reverberance. | GUNMech_MECHANICS Gun Paintball Cocking Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Paintball Cocking_B00M_CWCK.wav | Paintball gun cocked. Click with recoil. | GUNMech_MECHANICS Gun Paintball Cocking_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Paintball Gun Pull In_B00M_CWCK.wav | Paintball gun triggered flicked and slightly pops as empty cartridge engages. | GUNMech_MECHANICS Gun Paintball Gun Pull In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Paintball Gun Reload_B00M_CWCK.wav | Paintball gun reloaded. Various clicks and clanks. | GUNMech_MECHANICS Gun Paintball Gun Reload_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Shotgun Pump Double Fast_B00M_CWCK.wav | Double barrelled shotgun pumped quickly. Short click and recoil. | GUNMech_MECHANICS Gun Shotgun Pump Double Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Shotgun Pump Double_B00M_CWCK.wav | Shotgun is pumped. Click is produced followed by quieter recoil sound. | GUNMech_MECHANICS Gun Shotgun Pump Double_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Shotgun Pump_B00M_CWCK.wav | Shotgun is pumped. Short click and recoil. | GUNMech_MECHANICS Gun Shotgun Pump_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Shotgun Reload Fast High_B00M_CWCK.wav | Paintball gun reloaded quickly. Produces light thud with recoil. | GUNMech_MECHANICS Gun Shotgun Reload Fast High_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Shotgun Reload Fast Low_B00M_CWCK.wav | Paintball gun is reloaded producing a very bassy clang. | GUNMech_MECHANICS Gun Shotgun Reload Fast Low_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Shotgun Reload Slow_B00M_CWCK.wav | Shotgun reloaded slowly. Several subsequent clanks followed by final clank. | GUNMech_MECHANICS Gun Shotgun Reload Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|--|--|--|------------------------------------|---|------|---|---|
| GUNMech_MECHANICS Gun Shotgun Trigger_B00M_CWCK.wav | Trigger is flicked producing a short click. Sometimes pressure of finger against trigger can be heard before click. | GUNMech_MECHANICS Gun Shotgun Trigger_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Single Pump Reload Chunky_B00M_CWCK.wav | Gun is reloaded producing a clank. | GUNMech_MECHANICS Gun Single Pump Reload Chunky_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Single Pump Reload Fast_B00M_CWCK.wav | Gun is reloaded quickly producing a deep thud with a very short decay. | GUNMech_MECHANICS Gun Single Pump Reload Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Single Pump Reload Pullback_B00M_CWCK.wav | Putting the barrel into place as gun is reloaded, producing a short, medium pitched click. | GUNMech_MECHANICS Gun Single Pump Reload Pullback_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_MECHANICS Gun Single Pump Shot_B00M_CWCK.wav | Gun is pumped. Length of decay of sound produced depends on how hard gun was pumped. | GUNMech_MECHANICS Gun Single Pump Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_SHOT Air Rifle Silenced Single Shot Dry Fire_B00M_CWCK.wav | Trigger is flicked producing a short click. Gun is empty and silencer is engaged. | GUNMech_SHOT Air Rifle Silenced Single Shot Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMech_SHOT Air Rifle Single Shot Dry Fire_B00M_CWCK.wav | Trigger is flicked producing a short, sharp impact. Gun is empty but silencer is not engaged. | GUNMech_SHOT Air Rifle Single Shot Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Burst Dry Fire_B00M_CWCK.wav | Trigger of automatic rifle pulled, resulting in multiple, subsequent mechanical clicks. | GUNMisc_SHOT Airsoft Gun Burst Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Burst Long Dry Fire_B00M_CWCK.wav | Trigger of automatic rifle pulled and held, resulting in multiple, subsequent mechanical clicks in higher quantity. | GUNMisc_SHOT Airsoft Gun Burst Long Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Burst Long_B00M_CWCK.wav | Trigger of airsoft gun is pulled with ammo in the cartridge, held for a long time with many rounds dispersed producing sharp clicks. | GUNMisc_SHOT Airsoft Gun Burst Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Burst Medium_B00M_CWCK.wav | Trigger of airsoft gun is pulled with ammo in the cartridge, held for a medium length of time with multiple rounds dispersed producing sharp clicks | GUNMisc_SHOT Airsoft Gun Burst Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Burst Short Dry Fire_B00M_CWCK.wav | Trigger of airsoft gun is pulled with an empty cartridge, held for a short length of time approximately 3-4 rounds dispersed producing sharp clicks. | GUNMisc_SHOT Airsoft Gun Burst Short Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Burst Very Long Dry Fire_B00M_CWCK.wav | Trigger of airsoft gun is pulled with an empty cartridge, held for a long length of time with many rounds dispersed, producing clicks. | GUNMisc_SHOT Airsoft Gun Burst Very Long Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Airsoft Gun Single Shot Dry Fire_B00M_CWCK.wav | Trigger of airsoft gun is pulled with an empty cartridge with only round fired, creating a short thud and crank. | GUNMisc_SHOT Airsoft Gun Single Shot Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| GUNMise_SHOT Airsoft Gun Single Shot_B00M_CWCK.wav | Trigger of airsoft gun is pulled with ammo in the cartridge, with only one round fired, creating a short thud and crank. | GUNMisc_SHOT Airsoft Gun Single Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| GUNMisc_SHOT Paintball Gun 1 Burst Fast Machine_B00M_CWCK.wav | Paintball gun fired and produces fast, motor like burst. | GUNMisc_SHOT Paintball Gun 1 Burst Fast Machine_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Paintball Gun 1 Burst Sequence Dry Fire_B00M_CWCK.wav | Paintball gun produces steady, muffled clicks when fired. | GUNMisc_SHOT Paintball Gun 1 Burst Sequence Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Paintball Gun 1 Burst Sequence_B00M_CWCK.wav | Paintball gun with ammo in cartridge fired. Trigger is held producing consecutive shots, slower than an automatic. Short, muffled clicks. | GUNMisc_SHOT Paintball Gun 1 Burst Sequence_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Paintball Gun 1 Burst Short_B00M_CWCK.wav | Paintball gun with ammo in cartridge fired. Trigger is held producing 3 consecutive shots. Short, muffled, resonant clicks. | GUNMisc_SHOT Paintball Gun 1 Burst Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 1 Single Shot Dry Fire_B00M_CWCK.wav | Paintball gun with empty cartridge is fired in single shots. Short, muffled click. | GUNMisc_SHOT Paintball Gun 1 Single Shot Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMisc_SHOT Paintball Gun 1 Single Shot_B00M_CWCK.wav | Paintball gun with ammo in cartridge is fired in single shots. Short muffled click and quiet clank. | GUNMisc_SHOT Paintball Gun 1 Single Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 2 Burst Fast Long Dry Fire_B00M_CWCK.wav | Paintball gun with empty cartridge fired in multiple rounds. Short, sharp clicks. | GUNMisc_SHOT Paintball Gun 2 Burst Fast Long Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 2 Burst Fast Long_B00M_CWCK.wav | Paintball gun with ammo in cartridge is fired in multiple shots. Short, sharp clicks. | GUNMisc_SHOT Paintball Gun 2 Burst Fast Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 2 Burst Slow Short Dry Fire_B00M_CWCK.wav | Paintball gun with empty cartridge. Short, sharp clicks. | GUNMisc_SHOT Paintball Gun 2 Burst Slow Short Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 2 Burst Slow Short_B00M_CWCK.wav | Paintball gun fired multiple times in short bursts. Short clicks sometimes accompanied by metallic click. | GUNMisc_SHOT Paintball Gun 2 Burst Slow Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 2 Single Shot Dry Fire_B00M_CWCK.wav | Single shots of paintball gun with empty cartridge, producing muffled thud. | GUNMisc_SHOT Paintball Gun 2 Single Shot Dry Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNMise_SHOT Paintball Gun 2 Single Shot_B00M_CWCK.wav | Single shots of paintball gun with ammo in cartridge, producing short clank. | GUNMisc_SHOT Paintball Gun 2 Single Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Casull .454 Distant_B00M_CWCK.wav | PISTOL Caliber .454, distant, 16m distance, HH stereo. | GUNPis_SHOT Pistol Casull .454 Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Casull .454 Medium Close_B00M_CWCK.wav | PISTOL Caliber .454, medium close, 4m distance, XY Stereo. | GUNPis_SHOT Pistol Casull .454 Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| GUNPis_SHOT Pistol Casull .454 Medium Distance_B00M_CWCK.wav | PISTOL Caliber .454, medium distant, 10m distance, Stereo Downmix. | GUNPis_SHOT Pistol Casull .454 Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| GUNPis_SHOT Pistol Casull .454 Very Close_B00M_CWCK.wav | PISTOL Caliber .454, very close, 1m distance, mono. | GUNPis_SHOT Pistol Casull .454 Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Casull .454 Very Distant_B00M_CWCK.wav | PISTOL Caliber .454, very distant, 50m, MS Stereo. | GUNPis_SHOT Pistol Casull .454 Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol CZ 75 9mm Distant_B00M_CWCK.wav | PISTOL Caliber 9mm, distant, 16m distance, HH stereo. | GUNPis_SHOT Pistol CZ 75 9mm Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol CZ 75 9mm Medium Close_B00M_CWCK.wav | PISTOL Caliber 9mm, medium close, 4m distance, XY Stereo. | GUNPis_SHOT Pistol CZ 75 9mm Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol CZ 75 9mm Medium Distance_B00M_CWCK.wav | PISTOL Caliber 9mm, medium distant, 10m distance, Stereo Downmix. | GUNPis_SHOT Pistol CZ 75 9mm Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol CZ 75 9mm Very Close Sweetener_B00M_CWCK.wav | PISTOL Caliber 9mm, very close, 1m distance, mono, dynamic mic. | GUNPis_SHOT Pistol CZ 75 9mm Very Close Sweetener_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol CZ 75 9mm Very Close_B00M_CWCK.wav | PISTOL Caliber 9mm, very close, 1m distance, mono. | GUNPis_SHOT Pistol CZ 75 9mm Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol CZ 75 9mm Very Distant_B00M_CWCK.wav | PISTOL Caliber 9mm, very distant, 50m, MS Stereo. | GUNPis_SHOT Pistol CZ 75 9mm Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol S&W Model 29 Distant_B00M_CWCK.wav | REVOLVER Caliber 9mm, distant, 16m distance, HH stereo. | GUNPis_SHOT Pistol S&W Model 29 Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol S&W Model 29 Medium Close_B00M_CWCK.wav | REVOLVER Caliber 9mm, medium close, 4m distance, XY Stereo. | GUNPis_SHOT Pistol S&W Model 29 Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol S&W Model 29 Medium Distance_B00M_CWCK.wav | REVOLVER Caliber 9mm, medium distant, 10m distance, Stereo Downmix. | GUNPis_SHOT Pistol S&W Model 29 Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol S&W Model 29 Very Close_B00M_CWCK.wav | REVOLVER Caliber 9mm, very close, 1m distance, mono. | GUNPis_SHOT Pistol S&W Model 29 Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol S&W Model 29 Very Distant_B00M_CWCK.wav | REVOLVER Caliber 9mm, very distant, 50m, MS Stereo. | GUNPis_SHOT Pistol S&W Model 29 Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Walther 765 Distant_B00M_CWCK.wav | PISTOL Caliber 7.65, distant, 16m distance, HH stereo. | GUNPis_SHOT Pistol Walther 765 Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| GUNPis_SHOT Pistol Walther 765 Medium Close_B00M_CWCK.wav | PISTOL Caliber 7.65, medium close, 4m distance, XY Stereo. | GUNPis_SHOT Pistol Walther 765 Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|--|---|------------------------------------|---|------|---|---|
| GUNPis_SHOT Pistol Walther 765 Medium Distance_B00M_CWCK.wav | PISTOL Caliber 7.65, medium distant, 10m distance, Stereo Downmix. | GUNPis_SHOT Pistol Walther 765 Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Walther 765 Very Close Sweetener_B00M_CWCK.wav | PISTOL Caliber 7.65, very close, 1m distance, mono, dynamic mic. | GUNPis_SHOT Pistol Walther 765 Very Close Sweetener_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Walther 765 Very Close_B00M_CWCK.wav | PISTOL Caliber 7.65, very close, 1m distance, mono. | GUNPis_SHOT Pistol Walther 765 Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Pistol Walther 765 Very Distant_B00M_CWCK.wav | PISTOL Caliber 7.65, very distant, 50m, MS Stereo. | GUNPis_SHOT Pistol Walther 765 Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Revolver S&W 357 Distant_B00M_CWCK.wav | REVOLVER Caliber .357, distant, 16m distance, HH stereo. | GUNPis_SHOT Revolver S&W 357 Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Revolver S&W 357 Medium Close_B00M_CWCK.wav | REVOLVER Caliber .357, medium close, 4m distance, XY Stereo. | GUNPis_SHOT Revolver S&W 357 Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Revolver S&W 357 Medium Distance_B00M_CWCK.wav | REVOLVER Caliber .357, medium distant, 10m distance, Stereo Downmix. | GUNPis_SHOT Revolver S&W 357 Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Revolver S&W 357 Very Close Sweetener_B00M_CWCK.wav | REVOLVER Caliber .357, very close, 1m distance, mono, dynamic mic. | GUNPis_SHOT Revolver S&W 357 Very Close Sweetener_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Revolver S&W 357 Very Close_B00M_CWCK.wav | REVOLVER Caliber .357, very close, 1m distance, mono. | GUNPis_SHOT Revolver S&W 357 Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNPis_SHOT Revolver S&W 357 Very Distant_B00M_CWCK.wav | REVOLVER Caliber .357, very distant, 50m, MS Stereo. | GUNPis_SHOT Revolver S&W 357 Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Howa 1500 .223 Close Indoor_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, close, 2m, indoors, XY Stereo. | GUNRif_SHOT Rifle Howa 1500 .223 Close Indoor_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Howa 1500 .223 Distant_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, distant, 16m distance, HH stereo. | GUNRif_SHOT Rifle Howa 1500 .223 Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Howa 1500 .223 Medium Close_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, medium close, 4m distance, XY Stereo. | GUNRif_SHOT Rifle Howa 1500 .223 Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Howa 1500 .223 Medium Distance_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, medium distant, 10m distance, Stereo Downmix. | GUNRif_SHOT Rifle Howa 1500 .223 Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|---|--|---|------------------------------------|---|------|---|---|
| GUNRif_SHOT Rifle Howa 1500 .223 Very Close Sweetener_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, very close, 1m distance, mono, dynamic mic. | GUNRif_SHOT Rifle Howa 1500 .223 Very Close Sweetener_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Howa 1500 .223 Very Close_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, very close, 1m distance, mono. | GUNRif_SHOT Rifle Howa 1500 .223 Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Howa 1500 .223 Very Distant_B00M_CWCK.wav | SNIPER RIFLE Caliber .223, very distant, 50m, MS Stereo. | GUNRif_SHOT Rifle Howa 1500 .223 Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle M1 Garand Close Indoor_B00M_CWCK.wav | SEMI AUTOMATIC RIFLE Caliber 7.62, close, 2m, indoors, XY Stereo. | GUNRif_SHOT Rifle M1 Garand Close Indoor_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle M1 Garand Distant_B00M_CWCK.wav | SEMI AUTOMATIC RIFLE Caliber 7.62, distant, 16m distance, HH stereo. | GUNRif_SHOT Rifle M1 Garand Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle M1 Garand Medium Close_B00M_CWCK.wav | SEMI AUTOMATIC RIFLE Caliber 7.62, medium close, 4m distance, XY Stereo. | GUNRif_SHOT Rifle M1 Garand Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle M1 Garand Medium Distance_B00M_CWCK.wav | SEMI AUTOMATIC RIFLE Caliber 7.62, medium distant, 10m distance, Stereo Downmix. | GUNRif_SHOT Rifle M1 Garand Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle M1 Garand Very Close_B00M_CWCK.wav | SEMI AUTOMATIC RIFLE Caliber 7.62, very close, 1m distance, mono. | GUNRif_SHOT Rifle M1 Garand Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle M1 Garand Very Distant_B00M_CWCK.wav | SEMI AUTOMATIC RIFLE Caliber 7.62, very distant, 50m, MS Stereo. | GUNRif_SHOT Rifle M1 Garand Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Marlin 9mm Distant_B00M_CWCK.wav | RIFLE Caliber 9mm, distant, 16m distance, HH stereo. | GUNRif_SHOT Rifle Marlin 9mm Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Marlin 9mm Medium Close_B00M_CWCK.wav | RIFLE Caliber 9mm, medium close, 4m distance, XY Stereo. | GUNRif_SHOT Rifle Marlin 9mm Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Marlin 9mm Medium Distance_B00M_CWCK.wav | RIFLE Caliber 9mm, medium distant, 10m distance, Stereo Downmix. | GUNRif_SHOT Rifle Marlin 9mm Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Marlin 9mm Very Close Sweetener_B00M_CWCK.wav | RIFLE Caliber 9mm, very close, 1m distance, mono, dynamic mic. | GUNRif_SHOT Rifle Marlin 9mm Very Close Sweetener_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNRif_SHOT Rifle Marlin 9mm Very Close_B00M_CWCK.wav | RIFLE Caliber 9mm, very close, 1m distance, mono. | GUNRif_SHOT Rifle Marlin 9mm Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| GUNRif_SHOT Rifle Marlin 9mm Very Distant_B00M_CWCK.wav | RIFLE Caliber 9mm, very distant, 50m, MS Stereo. | GUNRif_SHOT Rifle Marlin 9mm Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|-----|---|
| GUNShotg_SHOT Shotgun Remington 870 Close_B00M_CWCK.wav | PUMPGUN, Single Shot, close, 4m distance, AB Stereo. | GUNShotg_SHOT Shotgun Remington 870 Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNShotg_SHOT Shotgun Remington 870 Distant_B00M_CWCK.wav | PUMPGUN, Single Shot, distant, 16m distance, HH stereo. | GUNShotg_SHOT Shotgun Remington 870 Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNShotg_SHOT Shotgun Remington 870 Medium Close_B00M_CWCK.wav | PUMPGUN, Single Shot, medium close, 4m distance, XY Stereo. | GUNShotg_SHOT Shotgun Remington 870 Medium Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNShotg_SHOT Shotgun Remington 870 Medium Distance_B00M_CWCK.wav | PUMPGUN, Single Shot, medium distant, 10m distance, Stereo Downmix. | GUNShotg_SHOT Shotgun Remington 870 Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNShotg_SHOT Shotgun Remington 870 Very Close_B00M_CWCK.wav | PUMPGUN, Single Shot, very close, 1m distance, mono. | GUNShotg_SHOT Shotgun Remington 870 Very Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| GUNShotg_SHOT Shotgun Remington 870 Very Distant_B00M_CWCK.wav | PUMPGUN, Single Shot, very distant, 50m, MS Stereo. | GUNShotg_SHOT Shotgun Remington 870 Very Distant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNShotg_SHOT Shotgun Winchester Double Barrel Double Fire Close_B00M_CWCK.wav | PUMPGUN, Double Shot, close, 2m Stereo Mixdown. | GUNShotg_SHOT Shotgun Winchester Double Barrel Double Fire Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| GUNShotg_SHOT Shotgun Winchester Double Barrel Single Fire Close_B00M_CWCK.wav | PUMPGUN, Double Shot, close, 2m Stereo Mixdown. | GUNShotg_SHOT Shotgun Winchester Double Barrel Single Fire Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| GUNShotg_SHOT Shotgun Winchester Double Barrel Single Fire Medium Distance_B00M_CWCK.wav | PUMPGUN, Double Shot, distant, 25m, XY Stereo. | GUNShotg_SHOT Shotgun Winchester Double Barrel Single Fire Medium Distance_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| LASRGun_SHOT BURST Fire Mod_B00M_CWCK.wav | Bubbly bursts of futuristic weapon. No tail. | LASRGun_SHOT BURST Fire Mod_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| LASRGun_SHOT BURST Helicopter Fire_B00M_CWCK.wav | Processed helicopter blades spinning. Short duration. | LASRGun_SHOT BURST Helicopter Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | . 0 | 0 |
| LASRGun_SHOT BURST Liquid Rapid Fire_B00M_CWCK.wav | Liquidy burst of futuristic weapon. Short duration. Speed of burst becomes shorter and shorter. Abrupt decay. | LASRGun_SHOT BURST Liquid Rapid Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Machine Fire_B00M_CWCK.wav | Motor like bubbly burst of futuristic weapon. No tail. | LASRGun_SHOT BURST Machine Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Fire Bubbles Punchy_B00M_CWCK.wav | Burst of rapid, punchy bubbles, gradually longer in length. No tail. | LASRGun_SHOT BURST Rapid Fire Bubbles Punchy_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| LASRGun_SHOT BURST Rapid Fire Bubbles_B00M_CWCK.wav | Burst of rapid bubbles at varying speeds and pitches. No tail. | LASRGun_SHOT BURST Rapid Fire Bubbles_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|--|---|------------------------------------|---|------|---|---|
| LASRGun_SHOT BURST Rapid Fire Laser Punch_B00M_CWCK.wav | Mostly short laser bursts. Approximately 3-4 shots fired. No tail. | LASRGun_SHOT BURST Rapid Fire Laser Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Fire Mod Bubbles Mod_B00M_CWCK.wav | Rapid, bubbly fire of futuristic weapon. Bubbles increase in speed towards end. No tail. | LASRGun_SHOT BURST Rapid Fire Mod Bubbles Mod_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Fire Silence Mod_B00M_CWCK.wav | Rapid, muffled, bubbly fire of futuristic weapon. Rhythm mostly steady. No tail. | LASRGun_SHOT BURST Rapid Fire Silence Mod_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Kill_B00M_CWCK.wav | Short expulsion of multiple, bubbly, quick shots. Longer in length and higher in pitch at end. | LASRGun_SHOT BURST Rapid Kill_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Machine Fire_B00M_CWCK.wav | Very quick shots in succession, gradually longer in length. Bubbly with no tail. | LASRGun_SHOT BURST Rapid Machine Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Mod Devolve Fire_B00M_CWCK.wav | Shots fired and begin to dissolve. Wave like with rumbly decay. | LASRGun_SHOT BURST Rapid Mod Devolve Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Rapid Scratch Fire_B00M_CWCK.wav | Rapid shots fired of futuristic weapon. Slightly bubbly. No tail. | LASRGun_SHOT BURST Rapid Scratch Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Retro Fire Bursts_B00M_CWCK.wav | Rapid shots fired of futuristic weapon with lasery tail. | LASRGun_SHOT BURST Retro Fire Bursts_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Silenced Fire Dry_B00M_CWCK.wav | Muffled shots of laser in rapid succession. Bubbly, with no tail. | LASRGun_SHOT BURST Silenced Fire Dry_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Silenced Fire_B00M_CWCK.wav | Rapid, bubbly shots fired from laser. No tail. | LASRGun_SHOT BURST Silenced Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT BURST Silenced Rapid Fire_B00M_CWCK.wav | Laser fired rapidly in bubbly warped crystals. | LASRGun_SHOT BURST Silenced Rapid Fire_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT Laser Basic Clean_B00M_CWCK.wav | Laser fired. Short, piercing and high pitched with long tail. | LASRGun_SHOT Laser Basic Clean_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT Laser Basic Punch Short_B00M_CWCK.wav | Laser fired. Short, punchy and low pitched with short tail. | LASRGun_SHOT Laser Basic Punch Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| LASRGun_SHOT Laser Basic Short_B00M_CWCK.wav | Laser fired. Short, sharp and mid pitched with short tail and bassy tone. | LASRGun_SHOT Laser Basic Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| LASRGun_SHOT Laser Bubbles_B00M_CWCK.wav | Bubbly laser fire with long, airy tail. | LASRGun_SHOT Laser Bubbles_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|---|------|---|---|
| LASRGun_SHOT Laser Classic Low_B00M_CWCK.wav | High pitched laser fired with low pitched impact. | LASRGun_SHOT Laser Classic Low_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Clean Pulse Sweep_B00M_CWCK.wav | Laser pulse fired. Sharp with long tail except on impact. | LASRGun_SHOT Laser Clean Pulse Sweep_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Delay_B00M_CWCK.wav | Click followed by laser fired. Air ripples in its wake. | LASRGun_SHOT Laser Delay_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Filter Short_B00M_CWCK.wav | Laser fired with filter. Low and bassy with no tail. | LASRGun_SHOT Laser Filter Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Metallic Thin_B00M_CWCK.wav | Metallic laser with long airy tail. | LASRGun_SHOT Laser Metallic Thin_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Pulse Whistle_B00M_CWCK.wav | Laser pulse fired with long, whistly tail. | LASRGun_SHOT Laser Pulse Whistle_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Pulse Wobble_B00M_CWCK.wav | Laser pulse fired with long, wobbly tail. | LASRGun_SHOT Laser Pulse Wobble_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Pulse_B00M_CWCK.wav | Laser pulse fired. Pulse occurs shortly after click of laser. | LASRGun_SHOT Laser Pulse_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Punch Basic_B00M_CWCK.wav | Laser fired. Punchy with short, resonant tail. | LASRGun_SHOT Laser Punch Basic_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Sharp Stutter Tail_B00M_CWCK.wav | Laser fired and scatters with short, piercing tail. | LASRGun_SHOT Laser Sharp Stutter Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Sharp Talking Tail_B00M_CWCK.wav | Laser fired and scatters with long, rattling tail. | LASRGun_SHOT Laser Sharp Talking Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Short Punch_B00M_CWCK.wav | Laser fired in short, bassy punch. No tail. | LASRGun_SHOT Laser Short Punch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Silencer_B00M_CWCK.wav | Laser fired with silencer. Short, synthetic click. | LASRGun_SHOT Laser Silencer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| LASRGun_SHOT Laser Solid Neutral_B00M_CWCK.wav | Quick laser fire. Warbly, whooshing tail. | LASRGun_SHOT Laser Solid Neutral_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | (| CWCK | 0 | 0 |

| | | | | Kit | | | |
|---|---|---|------------------------------------|---|-----|-----|---|
| LASRGun_SHOT Laser Sweep Metallic Tail_B00M_CWCK.wav | Laser fired and sweeps outward and vibrates. | LASRGun_SHOT Laser Sweep Metallic Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Sweep Slow Digital_B00M_CWCK.wav | Laser fired and breaks into low pitch sweep. | LASRGun_SHOT Laser Sweep Slow Digital_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Sweep Slow_B00M_CWCK.wav | Laser fired with harmonically dense, granular tail. | LASRGun_SHOT Laser Sweep Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Talker Short_B00M_CWCK.wav | Laser fired with harmonically dense tail. | LASRGun_SHOT Laser Talker Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Tonal Beeps_B00M_CWCK.wav | Laser fired with low vibration and whistly tail. | LASRGun_SHOT Laser Tonal Beeps_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Tonal Tail Granular_B00M_CWCK.wav | Laser fired with electronic discharge and whistly tail. | LASRGun_SHOT Laser Tonal Tail Granular_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Tonal Tail_B00M_CWCK.wav | Laser fired with whistly discharged and whistly tail, sometimes with ripples. | LASRGun_SHOT Laser Tonal Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Zap Plasma_B00M_CWCK.wav | High tech laser fired. Low pitch. Piercing, airy tail. | LASRGun_SHOT Laser Zap Plasma_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| LASRGun_SHOT Laser Zap Sharp Tonal_B00M_CWCK.wav | High tech laser fired. Bass burst with long, thin, airy tail. Sometimes growls. | LASRGun_SHOT Laser Zap Sharp Tonal_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| MACHAppl_SERVO Blender Burst Long_B00M_CWCK.wav | Blade begins to rotate as blender is turned on with button held for relatively long time. Tinny buzz with air and crank as blender is turned off. | MACHAppl_SERVO Blender Burst Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| MACHAppl_SERVO Blender Burst Medium_B00M_CWCK.wav | Blade begins to rotate as blender is turned on with on button held briefly. Tinny buzz with air and crank as blender is turned off | MACHAppl_SERVO Blender Burst Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| MACHAppl_SERVO Blender Burst Short_B00M_CWCK.wav | Blade begins to rotate as blender is turned on. On button is not held. Tinny buzz with air and crank as blender is turned off | MACHAppl_SERVO Blender Burst Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| MACHAppl_SERVO Blender With Blade Burst Long_B00M_CWCK.wav | Blade in operation produces tinny buzz, held for a long time. Strange whistles on top with rise in pitch. | MACHAppl_SERVO Blender With Blade Burst Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| MACHAppl_SERVO Blender With Blade Burst Short_B00M_CWCK.wav | Blade in operation produces tinny buzz held briefly. Strange whistles on top with rise in pitch. | MACHAppl_SERVO Blender With Blade Burst Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |

| MACHOffi_SERVO Printer Scan_B00M_CWCK.wav | Printer scans item, produces airy tone then clanks. | MACHOffi_SERVO Printer Scan_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|--|--|------------------------------------|---|------|---|---|
| MACHOffi_SERVO Type Writer Servo In_B00M_CWCK.wav | Typewriter calibrates, producing thud followed buzz with quiet clicks and final clank. | MACHOffi_SERVO Type Writer Servo In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MACHOffi_SERVO Type Writer Servo Out_B00M_CWCK.wav | Typewriter in action. Low pitch click, followed by machine buzzing, sometimes followed by mechanism sliding. | MACHOffi_SERVO Type Writer Servo Out_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MACHPump_MECHANICS Desoldering Pump In_B00M_CWCK.wav | Desoldering pump pressed. A short high pitch, muffled click | MACHPump_MECHANICS Desoldering Pump In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MACHPump_MECHANICS Desoldering Pump Out_B00M_CWCK.wav | Desoldering pump pressed. A short high pitch click with extra bass tones. | MACHPump_MECHANICS Desoldering Pump Out_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHClik_MECHANICS Carabiners Clipping_B00M_CWCK.wav | Carabiner as it snaps into place. Either single click or click with quieter recoil. | MECHClik_MECHANICS Carabiners Clipping_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHClik_MECHANICS Carabiners Multiple Impacts_B00M_CWCK.wav | Carabiner as it snaps into place. Single click preceded by short scrape. | MECHClik_MECHANICS Carabiners Multiple Impacts_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHClik_MECHANICS Metal Bars Snap_B00M_CWCK.wav | Metal bars snaps. Single click preceded by short scrape. | MECHClik_MECHANICS Metal Bars Snap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHClik_MECHANICS Metal Click Bolt Washer_B00M_CWCK.wav | Washer shaken on pole, producing clack, then bounces producing second clack. | MECHClik_MECHANICS Metal Click Bolt Washer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHClik_MECHANICS Metal Plastic Snap Close Umbrella_B00M_CWCK.wav | Umbrella closed and plastic mechanism snaps, producing a sharp click and crumble. | MECHClik_MECHANICS Metal Plastic Snap Close Umbrella_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHClik_MECHANICS Plastic Toy Car Door Snap_B00M_CWCK.wav | Plastic toy car door produces snap, similar to seatbelt when fastened. | MECHClik_MECHANICS Plastic Toy Car Door Snap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHHydr_MECHANICS Hydraulic Air Pump Air Release_B00M_CWCK.wav | Hydraulic air pump releases medium length burst of air. Click of lever opened and closed also present. | MECHHydr_MECHANICS Hydraulic Air Pump Air Release_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHHydr_MECHANICS Hydraulic Bellow Air Release_B00M_CWCK.wav | Hydraulic bellow releases short burst of air and is turned off suddenly. | MECHHydr_MECHANICS Hydraulic Bellow Air Release_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHHydr_MECHANICS Hydraulic Boom Pole_B00M_CWCK.wav | Hydraulic boom pole releases air. Metallic whoosh. | MECHHydr_MECHANICS Hydraulic Boom Pole_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHHydr_MECHANICS Hydraulic Inhaler Air Burst_B00M_CWCK.wav | Hydraulic inhaler releases short burst of air, somewhat low in pitch. | MECHHydr_MECHANICS Hydraulic Inhaler Air Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| MECHLock_MECHANICS Door Back Lock Open_B00M_CWCK.wav | Back lock of door opened, producing crank. | MECHLock_MECHANICS Door Back Lock Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|--|---|------------------------------------|---|------|---|---|
| MECHLock_MECHANICS Door Front Lock Close_B00M_CWCK.wav | Front lock of door closed, producing crank. | MECHLock_MECHANICS Door Front Lock Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS Filing Cabinet Internal Lock Open_B00M_CWCK.wav | Internal lock of filing cabinet opened, producing short click. | MECHLock_MECHANICS Filing Cabinet Internal Lock Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS Filing Cabinet Lock Open_B00M_CWCK.wav | Lock of filing cabinet opened, producing low, short clang. | MECHLock_MECHANICS Filing Cabinet Lock Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Door Open Double Lever_B00M_CWCK.wav | Double lever of door opened, similar to door colliding against wall or being slammed. | MECHLock_MECHANICS HEAVY Door Open Double Lever_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Filing Cabinet Drawer Close_B00M_CWCK.wav | Filing cabinet drawer is closed, producing a clanking sound with very short tail. | MECHLock_MECHANICS HEAVY Filing Cabinet Drawer Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Filing Cabinet Lid Close_B00M_CWCK.wav | Lid of filing cabinet closed, making scraping noises until small metallic thud. | MECHLock_MECHANICS HEAVY Filing Cabinet Lid Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Filing Cabinet Lock Close Double_B00M_CWCK.wav | Lock of filing cabinet door opened and closed, producing two subsequent thuds with clacks. | MECHLock_MECHANICS HEAVY Filing Cabinet Lock Close Double_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Filing Cabinet Rack Close_B00M_CWCK.wav | Rack of filing cabinet closed, producing short thud and sometimes high pitch click. | MECHLock_MECHANICS HEAVY Filing Cabinet Rack Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Garage Lock Close_B00M_CWCK.wav | Lock of garage closed. Harsh clang and thud. Short tail. | MECHLock_MECHANICS HEAVY Garage Lock Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Garage Lock Open_B00M_CWCK.wav | Lock of garage opened. Harsh clang and thud. No tail. | MECHLock_MECHANICS HEAVY Garage Lock Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLock_MECHANICS HEAVY Metal Impact Resonant_B00M_CWCK.wav | Step ladder is folded and unfolded. Click followed by thud. | MECHLock_MECHANICS HEAVY Metal Impact Resonant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLtch_MECHANICS Metal Slide Snap Multiple Suitcase Large_B00M_CWCK.wav | Metal of large suitcase slid and snapped, producing click, crank, then click. | MECHLtch_MECHANICS Metal Slide Snap Multiple Suitcase Large_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLtch_MECHANICS Metal Slide Snap Suitcase Small_B00M_CWCK.wav | Metal of small suitcase slid and snapped, clacking into place. | MECHLtch_MECHANICS Metal Slide Snap Suitcase Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLtch_MECHANICS Metal Snap Latch Microphone Case_B00M_CWCK.wav | Latch of microphone case snapped, with very quick bounces, creating rattle. | MECHLtch_MECHANICS Metal Snap Latch Microphone Case_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| MECHLtch_MECHANICS Metal Snap Rattle Latch Microphone Case_B00M_CWCK.wav | Latch of microphone case snapped, with very quick bounces, creating rattle. | MECHLtch_MECHANICS Metal Snap Rattle Latch Microphone Case_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| MECHLtch_MECHANICS Metal Snap Suitcase Large_B00M_CWCK.wav | Metal of large suitcase slid and snapped, similar to small wheel turned followed by click. | MECHLtch_MECHANICS Metal Snap Suitcase Large_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLtch_MECHANICS Metal Snap Suitcase Small_B00M_CWCK.wav | Metal of small suitcase snapped, producing two clanks followed by quiet thud. | MECHLtch_MECHANICS Metal Snap Suitcase Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLvr_MECHANICS HEAVY Lever Large Handling Bright Snap_B00M_CWCK.wav | Lever is pulled, producing snap and clank. | MECHLvr_MECHANICS HEAVY Lever Large Handling Bright Snap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLvr_MECHANICS HEAVY Lore Hook Hollow Resonant_B00M_CWCK.wav | Lore hook produces hollow, short clank and high pitched click. | MECHLvr_MECHANICS HEAVY Lore Hook Hollow Resonant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHLvr_MECHANICS HEAVY Point Lever Drop_B00M_CWCK.wav | Point level is pulled down. Clanks and bounces. | MECHLvr_MECHANICS HEAVY Point Lever Drop_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Microphone Stand Multiple_B00M_CWCK.wav | Microphone stand assembled and disassembled. Metal scrapes against metal and produces high pitch, quiet screech when coming into place. | MECHMisc_MECHANICS Metal Microphone Stand Multiple_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Plastic Rattle Snap Armrest_B00M_CWCK.wav | Armrest handle pulled, producing clack. | MECHMisc_MECHANICS Metal Plastic Rattle Snap Armrest_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Skater Handlebar_B00M_CWCK.wav | Handle on small step ladder cranked. | MECHMisc_MECHANICS Metal Skater Handlebar_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Skater Steps_B00M_CWCK.wav | Small step ladder opened and closed producing clank. | MECHMisc_MECHANICS Metal Skater Steps_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Slide Hydraulic Tonal Server Rack_B00M_CWCK.wav | Hydraulic server rack turned. Metal grazing metal. | MECHMisc_MECHANICS Metal Slide Hydraulic Tonal Server Rack_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Slide Rattle Server Rack_B00M_CWCK.wav | Metal scraping on metal. | MECHMisc_MECHANICS Metal Slide Rattle Server Rack_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Slide Snap Closing Server Rack_B00M_CWCK.wav | Metal scraping on metal and clicking into place. | MECHMisc_MECHANICS Metal Slide Snap Closing Server Rack_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Slide Snap Door Lock Mechanism_B00M_CWCK.wav | Lock mechanism snapped shut, producing click and short recoil. | MECHMisc_MECHANICS Metal Slide Snap Door Lock Mechanism_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Metal Slide Snap Server Rack Rail Close_B00M_CWCK.wav | Metal scraping on metal for various lengths then clicking into place. | MECHMisc_MECHANICS Metal Slide Snap Server Rack Rail Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|---|---|---|------------------------------------|---|------|------------|---|
| MECHMisc_MECHANICS Metal Slide Snap Server Rack Rail Open_B00M_CWCK.wav | Metal scraping on metal for various lengths then clicking into place. | MECHMisc_MECHANICS Metal Slide Snap Server Rack Rail Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCI | 2 0 | 0 |
| MECHMisc_MECHANICS Metal Slide Snap Server Rack_B00M_CWCK.wav | Metal scraping on metal quickly followed by short impact. | MECHMisc_MECHANICS Metal Slide Snap Server Rack_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 2 0 | 0 |
| MECHMisc_MECHANICS Metal Snap Lock Duffle Bag_B00M_CWCK.wav | Lock on duffle bag snapped producing high pitch click. Sometimes with short scrape. | MECHMisc_MECHANICS Metal Snap Lock Duffle Bag_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 2 0 | 0 |
| MECHMise_MECHANICS Metal Snap Roller Skates Metal_B00M_CWCK.wav | Snap of metal roller skates. Crank followed by click. Sharp, metallic. | MECHMise_MECHANICS Metal Snap Roller Skates Metal_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| MECHMise_MECHANICS Metal Snap Roller Skates Plastic_B00M_CWCK.wav | Snap of plastic roller skates. Crank followed by click. Hollow. | MECHMise_MECHANICS Metal Snap Roller Skates Plastic_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 | 0 |
| MECHMise_MECHANICS Metal Snap Server Rack_B00M_CWCK.wav | Snap of server rack. Metal against metal. | MECHMise_MECHANICS Metal Snap Server Rack_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 0 2 | 0 |
| MECHMisc_MECHANICS Metal Snap Stick With Plastic Latch_B00M_CWCK.wav | Snap of stick with plastic latch. Metal against metal, then clicks into place. | MECHMisc_MECHANICS Metal Snap Stick With Plastic Latch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 5 0 | 0 |
| MECHMisc_MECHANICS Metal Steps Impact_B00M_CWCK.wav | Wheel of small step ladder turned back and forth, producing crank. | MECHMisc_MECHANICS Metal Steps Impact_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | S 0 | 0 |
| MECHMisc_MECHANICS Plastic Camera Tripod Click_B00M_CWCK.wav | Click of camera tripod. | MECHMisc_MECHANICS Plastic Camera Tripod Click_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 2 0 | 0 |
| MECHMisc_MECHANICS Plastic Camera Tripod Slide Snap Fast_B00M_CWCK.wav | Slide of tripod snapped quickly closed, producing two small subsequent clacks. | MECHMisc_MECHANICS Plastic Camera Tripod Slide Snap Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 2 0 | 0 |
| MECHMisc_MECHANICS Plastic Camera Tripod Slide Snap_B00M_CWCK.wav | Slide of tripod slowly closed. Metal against metal followed by two small subsequent clicks. | MECHMisc_MECHANICS Plastic Camera Tripod Slide Snap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 2 0 | 0 |
| MECHMisc_MECHANICS Plastic Inhaler Cartridge In_B00M_CWCK.wav | Cartridge of inhaler placed in mechanism, producing cup like clack. | MECHMisc_MECHANICS Plastic Inhaler Cartridge In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 5 0 | 0 |
| MECHMisc_MECHANICS Plastic Inhaler Cartridge Reload Fast_B00M_CWCK.wav | Cartridge of inhaler placed in mechanism quickly, producing short scrape and clack. | MECHMisc_MECHANICS Plastic Inhaler Cartridge Reload Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 5 0 | 0 |
| MECHMisc_MECHANICS Plastic Snap Hydraulic Slide Boom Pole_B00M_CWCK.wav | Plastic snap of hydraulic slide boom pole. Scrape with clank followed by quiet thud. | MECHMise_MECHANICS Plastic Snap Hydraulic Slide Boom Pole_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCF | 2 0 | 0 |

| MECHMise_MECHANICS Plastic Snap Slide Boom Pole_B00M_CWCK.wav | Slide of boom pole snapped close, producing two small subsequent clacks. | MECHMisc_MECHANICS Plastic Snap Slide Boom Pole_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| MECHMisc_MECHANICS Plastic Snap Video Tape Closed_B00M_CWCK.wav | Video tape container closed. 1 or 2 clangs. | MECHMisc_MECHANICS Plastic Snap Video Tape Closed_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Plastic Snap Video Tape Open_B00M_CWCK.wav | Video tape container opened, producing sharp click. | MECHMisc_MECHANICS Plastic Snap Video Tape Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Plastic Telephone_B00M_CWCK.wav | Plastic telephone fidgeted. | MECHMisc_MECHANICS Plastic Telephone_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMise_MECHANICS Plastic Toy Car Insert_B00M_CWCK.wav | Toy caarr body removed and put back together. Short click followed by rotation of parts coming together or being taken apart. | MECHMise_MECHANICS Plastic Toy Car Insert_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMise_MECHANICS Plastic Toy Car Loading Ramp Fast_B00M_CWCK.wav | Toy car loading ramp put together and taken apart quickly. Short click. | MECHMise_MECHANICS Plastic Toy Car Loading Ramp Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMise_MECHANICS Plastic Toy Car Loading Ramp Slow_B00M_CWCK.wav | Toy car loading ramp put together and taken apart slowly. Scrape of metal against metal and short click. | MECHMise_MECHANICS Plastic Toy Car Loading Ramp Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMise_MECHANICS Plastic Toy Car Wheels Hard Spin_B00M_CWCK.wav | Wheels of toy car spun quickly. Crank with airiness. Gradually slows down. | MECHMise_MECHANICS Plastic Toy Car Wheels Hard Spin_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Steering Wheel Lock Mechanism Fast_B00M_CWCK.wav | Steering wheel locking mechanism turned quickly, producing harsh scrape. | MECHMisc_MECHANICS Steering Wheel Lock Mechanism Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MECHMisc_MECHANICS Steering Wheel Lock Mechanism Slow_B00M_CWCK.wav | Steering wheel locking mechanism turned slowly, producing slow crank. | MECHMisc_MECHANICS Steering Wheel Lock Mechanism Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_IMPACT SWEETENER Metal Air Rifle Impact Single_B00M_CWCK.wav | Metal air rifle struck by hand, producing resonant clank. | METLImpt_IMPACT SWEETENER Metal Air Rifle Impact Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_IMPACT SWEETENER Metal Airsoft Gun Impact Single_B00M_CWCK.wav | Airsoft gun struck by hand. Clank against metal exterior. | METLImpt_IMPACT SWEETENER Metal Airsoft Gun Impact Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_IMPACT SWEETENER Metal Paintball Gun Impact Single_B00M_CWCK.wav | Paintball gun struck by hand. Sharp clank against metal exterior. | METLImpt_IMPACT SWEETENER Metal Paintball Gun Impact Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Door Hit Hand Soft_B00M_CWCK.wav | Metal door hit with hand, producing reverberant thud. | METLImpt_MECHANICS HEAVY Door Hit Hand Soft_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Door Hit Large_B00M_CWCK.wav | Large door hit with hand, creating resonating, booming impact. | METLImpt_MECHANICS HEAVY Door Hit Large_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| METLImpt_MECHANICS HEAVY Door Soft_B00M_CWCK.wav | Metal door hit with hand softly, producing thud and door shakes a bit back and forth before coming to a halt. | METLImpt_MECHANICS HEAVY Door Soft_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| METLImpt_MECHANICS HEAVY Filing Cabinet Door Slam_B00M_CWCK.wav | Filing cabinet door slammed, producing thud with short resonance. | METLImpt_MECHANICS HEAVY Filing Cabinet Door Slam_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Hollow Funnel Damped_B00M_CWCK.wav | Funnel damped by hand. Sharp, resonant clang. Long tail. | METLImpt_MECHANICS HEAVY Hollow Funnel Damped_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Hook Ring Out Damped_B00M_CWCK.wav | Hook ring, damped by hand, struck, producing clang. | METLImpt_MECHANICS HEAVY Hook Ring Out Damped_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Massive Hinge_B00M_CWCK.wav | Large door hinge dropped producing tinny clank and sometimes slight bounce. | METLImpt_MECHANICS HEAVY Massive Hinge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Metal Bar Brick Hit_B00M_CWCK.wav | Metal bar hit by brick, producing soft, resonant thud. | METLImpt_MECHANICS HEAVY Metal Bar Brick Hit_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Scaffold On Surrogated Sheet_B00M_CWCK.wav | Scaffold dropped on pavement, creating loud thud and high pitched ding. | METLImpt_MECHANICS HEAVY Scaffold On Surrogated Sheet_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Trowel Box Hit Small_B00M_CWCK.wav | Trowel box hit. Tinny and metallic. | METLImpt_MECHANICS HEAVY Trowel Box Hit Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS HEAVY Wheelbarrow Ground_B00M_CWCK.wav | Wheelbarrow thrown to the ground. Sharp dang and resonance. | METLImpt_MECHANICS HEAVY Wheelbarrow Ground_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS Metal Bars Snap_B00M_CWCK.wav | Metal bars snapped. Metal scrapes against metal. | METLImpt_MECHANICS Metal Bars Snap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS Metal Railway Track Hit High_B00M_CWCK.wav | Metal railway track hit, producing piercing clank. | METLImpt_MECHANICS Metal Railway Track Hit High_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLImpt_MECHANICS Metal Stirrup_B00M_CWCK.wav | Metal stirrup struck, producing tinny, high pitch, resonant clank. | METLImpt_MECHANICS Metal Stirrup_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLMvmt_MECHANICS Metal Roller Skates Plastic_B00M_CWCK.wav | Wheels of plastic roller skates moved. Wheel against plastic exterior creates cranking noise. | METLMvmt_MECHANICS Metal Roller Skates Plastic_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLMvmt_MECHANICS Metal Roller Skates_B00M_CWCK.wav | Wheels of metal roller skates moved, producing crank. | METLMvmt_MECHANICS Metal Roller Skates_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| METLMvmt_MECHANICS Metal Toy Car_B00M_CWCK.wav | Metal toy car moved, creating various clicks and clanks. | METLMvmt_MECHANICS Metal Toy Car_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| MOTRElec_SERVO Beard Trimmer Short_B00M_CWCK.wav | Beard trimmer powered on and off. Rumble speeds up and slows down. Speeds vary. | MOTRElec_SERVO Beard Trimmer Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| MOTRElec_SERVO Haircutter Short_B00M_CWCK.wav | Hair cutter powered on and off. Rumble occurs at varying speeds. | MOTRElec_SERVO Haircutter Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRElec_SERVO Kitchen Appliance Constant_B00M_CWCK.wav | Kitchen appliance turned on, left on for a while and turned off. Loses bassiness each time, then bassiness reappears. | MOTRElec_SERVO Kitchen Appliance Constant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRElec_SERVO Shaver Burst With Beep_B00M_CWCK.wav | Shaver turned on, producing shrill buzz and beeps twice when turned off. | MOTRElec_SERVO Shaver Burst With Beep_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRElec_SERVO Shaver Short_B00M_CWCK.wav | Shaver turned on, buzzes, rising in pitch and continues buzzing, except for last one, which is a more continuous. | MOTRElec_SERVO Shaver Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRElec_SERVO Toothbrush Bright Sequence_B00M_CWCK.wav | Toothbrush turned on producing bright buzz, with low clank. | MOTRElec_SERVO Toothbrush Bright Sequence_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO CD Drive Disc Out_B00M_CWCK.wav | CD ejected from player. Click followed by printer like noise, followed by hissy slide. | MOTRSrvo_SERVO CD Drive Disc Out_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Remote Controlled Car_B00M_CWCK.wav | Remote control car started and stopped for various lengths. Hissy rumble. | MOTRSrvo_SERVO Plastic Remote Controlled Car_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Arm Fast_B00M_CWCK.wav | Arm of robot toy moves quickly, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Arm Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Arm Slow_B00M_CWCK.wav | Arm of robot toy moves slowly, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Arm Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Hand Fast_B00M_CWCK.wav | Hand of robot toy moves quickly, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Hand Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Hand Slow_B00M_CWCK.wav | Hand of robot toy moves slowly, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Hand Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Leg_B00M_CWCK.wav | Leg of robot toy moves, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Leg_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Legs Sequence_B00M_CWCK.wav | Legs of robot move back and forth, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Legs Sequence_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| MOTRSrvo_SERVO Plastic Robot Toy Mixed Sequence_B00M_CWCK.wav | Various body parts of robot moving, producing crank and short squeak. | MOTRSrvo_SERVO Plastic Robot Toy Mixed Sequence_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|--|--|--|------------------------------------|---|------|---|---|
| OBJKey_MECHANICS Car Key In_B00M_CWCK.wav | Car key taken in and out of door. Scrape as key enters or exits slot. | OBJKey_MECHANICS Car Key In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| OBJKey_MECHANICS Car Key Out_B00M_CWCK.wav | Car key taken out and put in door. Scrape as key enters or exits slot. | OBJKey_MECHANICS Car Key Out_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Snap Remote Car Wheels Multiple_B00M_CWCK.wav | Remote car wheels snapped back and forth, producing crank. | PLASMvmt_MECHANICS Plastic Snap Remote Car Wheels Multiple_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Snap Remote Car Wheels Single_B00M_CWCK.wav | Remote car wheels snapped, producing short crank. | PLASMvmt_MECHANICS Plastic Snap Remote Car Wheels Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Spin Remote Car Wheels Double_B00M_CWCK.wav | Remote car wheels spun back and forth once, producing squeaky scrapes. | PLASMvmt_MECHANICS Plastic Spin Remote Car Wheels Double_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Spin Remote Car Wheels Single_B00M_CWCK.wav | Remote car wheels spun once, producing squeaky scrapes. Speed varies. | PLASMvmt_MECHANICS Plastic Spin Remote Car Wheels Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Handling Rattling_B00M_CWCK.wav | Taking toy car apart produces rattling sound. | PLASMvmt_MECHANICS Plastic Toy Car Handling Rattling_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Handling_B00M_CWCK.wav | Toy car taken apart. Metal scrapes against metal. | PLASMvmt_MECHANICS Plastic Toy Car Handling_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Movement Hard_B00M_CWCK.wav | Toy car is moved back and forth producing crank. | PLASMvmt_MECHANICS Plastic Toy Car Movement Hard_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Movement Loose_B00M_CWCK.wav | Toy car is moved back and forth producing crank. | PLASMvmt_MECHANICS Plastic Toy Car Movement Loose_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Rattling_B00M_CWCK.wav | Toy car moved around produces rattling sound. | PLASMvmt_MECHANICS Plastic Toy Car Rattling_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Wheels Soft Spin_B00M_CWCK.wav | Wheels of toy car spun softly, producing slight rattle. | PLASMvmt_MECHANICS Plastic Toy Car Wheels Soft Spin_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| PLASMvmt_MECHANICS Plastic Toy Car Wheels Turn_B00M_CWCK.wav | Wheels of toy car turned with scrapes. | PLASMvmt_MECHANICS Plastic Toy Car Wheels Tum_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_CHARGE DOWN Gritty Servo_B00M_CWCK.wav | Processed laser turned on, breaking into burst of grains. | SCIMisc_CHARGE DOWN Gritty Servo_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| SCIMisc_CHARGE UP Gritty Servo_B00M_CWCK.wav | Engine charged up. Glitchy bellows followed by scattered grains. | SCIMisc_CHARGE UP Gritty Servo_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|--|---|------------------------------------|---|------|---|---|
| SCIMisc_MECHANICS PROCESSED Attachment Chunky Thin_B00M_CWCK.wav | Pieces of high tech machine are attached to one another. Glassy clacks. | SCIMise_MECHANICS PROCESSED Attachment Chunky Thin_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Attachment Complex_B00M_CWCK.wav | Pieces of high tech machine are attached to each other in more complex ways. Gurgle and glassy clacks. | SCIMisc_MECHANICS PROCESSED Attachment Complex_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Attachment Single_B00M_CWCK.wav | Single piece attached to another piece. Processed scrape and rattle. | SCIMisc_MECHANICS PROCESSED Attachment Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Attachment Thin_B00M_CWCK.wav | Small single piece attached to another piece. Processed, glassy clanks. | SCIMisc_MECHANICS PROCESSED Attachment Thin_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Clean Granular Buzz_B00M_CWCK.wav | High tech machine produces low granular buzz. | SCIMisc_MECHANICS PROCESSED Clean Granular Buzz_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Clean Granular Low Reload_B00M_CWCK.wav | Futuristic weapon reloads. Like wheels turning and discharge disperses into grains. | SCIMise_MECHANICS PROCESSED Clean Granular Low Reload_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Clean Granular Low_B00M_CWCK.wav | Clack followed by low grains produced by high tech weapon. | SCIMise_MECHANICS PROCESSED Clean Granular Low_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Clean Granular Modulated_B00M_CWCK.wav | Modulated grains produced by high tech weapon. | SCIMise_MECHANICS PROCESSED Clean Granular Modulated_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Clean Granular Stutter_B00M_CWCK.wav | Short stutters of grains produced by high tech weapon. | SCIMise_MECHANICS PROCESSED Clean Granular Stutter_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Clean Granular_B00M_CWCK.wav | Motor rotated, almost similar to gurgle. | SCIMise_MECHANICS PROCESSED Clean Granular_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Glitch Modulation_B00M_CWCK.wav | Modulated glitch produced by movements of futuristic machine. | SCIMise_MECHANICS PROCESSED Glitch Modulation_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Glitch_B00M_CWCK.wav | Glitch produced by movements of futuristic machine. | SCIMise_MECHANICS PROCESSED Glitch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Exhaust Long_B00M_CWCK.wav | Exhaust of futuristic machine produces metallic glitches. Long duration. | SCIMise_MECHANICS PROCESSED Metal Exhaust Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Exhaust Short_B00M_CWCK.wav | Exhaust of futuristic machine produces metallic glitches. Short duration. | SCIMisc_MECHANICS PROCESSED Metal Exhaust Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| SCIMisc_MECHANICS PROCESSED Metal Filter Movement Echo_B00M_CWCK.wav | Metal clanks and filter is moved with echo added. | SCIMise_MECHANICS PROCESSED Metal Filter Movement Echo_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| SCIMisc_MECHANICS PROCESSED Metal Gear Long_B00M_CWCK.wav | Metal gear is moved around, producing processed clanks and occasionally glitches. | SCIMisc_MECHANICS PROCESSED Metal Gear Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Gear Pitch Down High_B00M_CWCK.wav | Metal gear moves and pitch falls with glassy rumble. | SCIMisc_MECHANICS PROCESSED Metal Gear Pitch Down High_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Gear Short_B00M_CWCK.wav | Metal gear moves. Processed clanks. Short duration. | SCIMisc_MECHANICS PROCESSED Metal Gear Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Metal Grains Medium_B00M_CWCK.wav | Metallic grains scattered. Medium duration. | SCIMise_MECHANICS PROCESSED Metal Grains Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Metal Grains Short_B00M_CWCK.wav | Metallic grains scattered. Short duration. | SCIMise_MECHANICS PROCESSED Metal Grains Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Metal Granular Stutter Long_B00M_CWCK.wav | Granular stutter of metal, like gnarl of ferocious beast. Long duration. | SCIMise_MECHANICS PROCESSED Metal Granular Stutter Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Metal Granular Stutter Short High_B00M_CWCK.wav | Granular stutter of metal, like gnarl of ferocious beast. Short duration. | SCIMise_MECHANICS PROCESSED Metal Granular Stutter Short High_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_MECHANICS PROCESSED Metal Lever On_B00M_CWCK.wav | Metal lever turned on. Heavily processed, glassy. | SCIMise_MECHANICS PROCESSED Metal Lever On_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Mech Medium_B00M_CWCK.wav | Mechanical gear moving. Processed clanks. Medium length. | SCIMisc_MECHANICS PROCESSED Metal Mech Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Mech Short_B00M_CWCK.wav | Mechanical gear moving. Processed clanks. Short length. | SCIMisc_MECHANICS PROCESSED Metal Mech Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Texture Medium_B00M_CWCK.wav | Metal texture grazed of medium sized futuristic object. | SCIMisc_MECHANICS PROCESSED Metal Texture Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Texture Small_B00M_CWCK.wav | Metal texture grazed of small futuristic object moved around. | SCIMise_MECHANICS PROCESSED Metal Texture Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS PROCESSED Metal Tiny Tonal_B00M_CWCK.wav | Processed metal clanks and metal scraping against metal. | SCIMise_MECHANICS PROCESSED Metal Tiny Tonal_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_MECHANICS Processed Snappy Echo_B00M_CWCK.wav | High tech weapon fired, producing a snappy echo. | SCIMisc_MECHANICS Processed Snappy Echo_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| SCIMisc_TAIL OFF Complex Tech Charge_B00M_CWCK.wav | Synthetic disperse followed by rise in pitch. | SCIMisc_TAIL OFF Complex Tech Charge_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|--|--|------------------------------------|---|------|---|---|
| SCIMisc_TAIL OFF Complex Tonal Tail_B00M_CWCK.wav | Wobbly discharge followed by steep fall to low pitch. | SCIMise_TAIL OFF Complex Tonal Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Cricket Tail Long_B00M_CWCK.wav | Laser fire in scattered, narrow bursts. | SCIMisc_TAIL OFF Cricket Tail Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Distorted Swell_B00M_CWCK.wav | Synthetic swell converges on low pitch. | SCIMisc_TAIL OFF Distorted Swell_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Energy Click Tail High_B00M_CWCK.wav | Synthetic burst of energy, followed by processed clank, high pitch. | SCIMisc_TAIL OFF Energy Click Tail High_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Energy Click Tail Low_B00M_CWCK.wav | Synthetic burst of energy, followed by processed clank, high pitch. | SCIMisc_TAIL OFF Energy Click Tail Low_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_TAIL OFF Fast Modulated Tail_B00M_CWCK.wav | Short, modulated tail of laser being fired. | SCIMisc_TAIL OFF Fast Modulated Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Glitchy Shimmer_B00M_CWCK.wav | Fast, sharp shimmer with warped grains. | SCIMise_TAIL OFF Glitchy Shimmer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF High Click Echo_B00M_CWCK.wav | High pitch click with low reverberations. | SCIMisc_TAIL OFF High Click Echo_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF High UI Echo_B00M_CWCK.wav | Bubbly burst followed by synthetic lower pitch with short, resonant decay. | SCIMisc_TAIL OFF High UI Echo_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF High Washy Tail_B00M_CWCK.wav | Quiet, washy synthetic burst with short tail. | SCIMisc_TAIL OFF High Washy Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Long Power Down_B00M_CWCK.wav | Short synthetic burst followed by slow fall in pitch to low note, which is harmonically dense. | SCIMisc_TAIL OFF Long Power Down_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Low Energy Tail_B00M_CWCK.wav | Tail of synthetic burst without attack modulates. | SCIMisc_TAIL OFF Low Energy Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMise_TAIL OFF Modulated Cool Down_B00M_CWCK.wav | Synthetic pitch falling with quick modulations. | SCIMise_TAIL OFF Modulated Cool Down_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| SCIMisc_TAIL OFF Phase Click_B00M_CWCK.wav | Synthetic click with phasing effect. | SCIMisc_TAIL OFF Phase Click_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | |
|--|---|--|------------------------------------|---|-----|-----|---|
| SCIMisc_TAIL OFF Power Shake_B00M_CWCK.wav | Electronic warble in multiple, distinct pulses. | SCIMisc_TAIL OFF Power Shake_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| SCIMise_TAIL OFF Short High Stutter_B00M_CWCK.wav | Processed stutters in short bursts with recoil. High pitched. | SCIMise_TAIL OFF Short High Stutter_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| SCIMisc_TAIL OFF Synth Plasma Tail Long_B00M_CWCK.wav | Synthetic tail with short, sharp attack and long decay. | SCIMisc_TAIL OFF Synth Plasma Tail Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| SCIMisc_TAIL OFF Synth Plasma Tail Medium_B00M_CWCK.wav | Synthetic tail with short, sharp attack and medium decay. | SCIMisc_TAIL OFF Synth Plasma Tail Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Agitator Burst_B00M_CWCK.wav | Motor turned on quickly, which gradually slows down as it is turned off. | TOOLPowr_SERVO Agitator Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Agitator Constant_B00M_CWCK.wav | Motor turned and left running for long time, similar to food in a blender. Speed of motor varies. | TOOLPowr_SERVO Agitator Constant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Cordless Screwdriver Burst_B00M_CWCK.wav | Electronic screwdriver turns and rotates. Duration varies. | TOOLPowr_SERVO Cordless Screwdriver Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Cordless Screwdriver Constant_B00M_CWCK.wav | Electronic screwdriver turned on and held for a long time. Pitch varies between low and high. | TOOLPowr_SERVO Cordless Screwdriver Constant_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Hammer Drill Burst Drill_B00M_CWCK.wav | Hammer drill is turned on and off quickly. Rotations create quick crank, which slows down. | TOOLPowr_SERVO Hammer Drill Burst Drill_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Hammer Drill Burst Hammer_B00M_CWCK.wav | Hammer drill is turned on and off quickly. Rotations create quick crank, which slows down. | TOOLPowr_SERVO Hammer Drill Burst Hammer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Hammer Drill Constant Drill_B00M_CWCK.wav | Hammer drill is turned on and held. Rotations create buzz. | TOOLPowr_SERVO Hammer Drill Constant Drill_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Hammer Drill Constant Hammer_B00M_CWCK.wav | Hammer drill is turned on and held. Rotations create buzz. | TOOLPowr_SERVO Hammer Drill Constant Hammer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |
| TOOLPowr_SERVO Hammer Drill Harsh Burst Drill _B00M_CWCK.wav | Hammer is turned on and makes subsequent strikes, then later on rotates, creating buzz, with varying pitch. | TOOLPowr_SERVO Hammer Drill Harsh Burst Drill _B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | X 0 | 0 |
| TOOLPowr_SERVO Hammer Drill Harsh Burst Hammer_B00M_CWCK.wav | Drill is turned on intensely. Sharp, fast crank. | TOOLPowr_SERVO Hammer Drill Harsh Burst Hammer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWC | ζ 0 | 0 |

| TOOLPowr_SERVO Hammer Drill Harsh Constant Drill _B00M_CWCK.wav | Hammered is turned on intensely, creating crank. | TOOLPowr_SERVO Hammer Drill Harsh Constant Drill _B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|---|---|------------------------------------|---|------|---|---|
| TOOLPowr_SERVO Hammer Drill Harsh Constant Hammer_B00M_CWCK.wav | Drill is turned on and held, creating harsh grinding noise and slow rumbles of motor. | TOOLPowr_SERVO Hammer Drill Harsh Constant Hammer_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOOLPowr_SERVO Hand Held Circular Saw Burst_B00M_CWCK.wav | Saw is turned on and immediately turned off. Click followed by slowing motor coming to a halt. | TOOLPowr_SERVO Hand Held Circular Saw Burst_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOONImpt_SHOT Grenade Launcher Plop_B00M_CWCK.wav | Empty grenade launcher plops. | TOONImpt_SHOT Grenade Launcher Plop_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYElec_SERVO Radio Controlled Car Back Wheel Spin Long_B00M_CWCK.wav | Remote control car turned on and back wheels rotate for a long time. | TOYElec_SERVO Radio Controlled Car Back Wheel Spin Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYElec_SERVO Radio Controlled Car Back Wheel Spin Short_B00M_CWCK.wav | Remote control car turned on and off quickly. Back wheels speed up and slow down in short span of time. | TOYElec_SERVO Radio Controlled Car Back Wheel Spin Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYElec_SERVO Radio Controlled Car Burst Short_B00M_CWCK.wav | Remote control car turned on and moves before being turned off abruptly. | TOYElec_SERVO Radio Controlled Car Burst Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYElec_SERVO Radio Controlled Car Front Wheel Spin Long_B00M_CWCK.wav | Remote control car turned on and front wheels allowed to spin a long time. | TOYElec_SERVO Radio Controlled Car Front Wheel Spin Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYElec_SERVO Radio Controlled Car Front Wheel Spin Short_B00M_CWCK.wav | Remote control car turned on and off quickly. Front wheels speed up and slow down in short span of time. | TOYElec_SERVO Radio Controlled Car Front Wheel Spin Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Nerf Gun Bolt Pull Back_B00M_CWCK.wav | Nerf gun trigger pulled, producing short, sharp, resonant click. | TOYMech_MECHANICS Gun Nerf Gun Bolt Pull Back_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Nerf Gun Reload Fast_B00M_CWCK.wav | Nerf gun quickly reloaded, producing sharp, resonant clank. | TOYMech_MECHANICS Gun Nerf Gun Reload Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Nerf Gun Reload Slow_B00M_CWCK.wav | Nerf gun slowly reloaded and plastic makes scraping noise as it moves back and forth, ending with two clanks. | TOYMech_MECHANICS Gun Nerf Gun Reload Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Soft Ball Pressure Shot_B00M_CWCK.wav | Toy gun fired producing short, clanky thud. | TOYMech_MECHANICS Gun Soft Ball Pressure Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Soft Ball Pump_B00M_CWCK.wav | Toy gun pumped, producing air release and plop on plastic. | TOYMech_MECHANICS Gun Soft Ball Pump_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Soft Ball Reload In_B00M_CWCK.wav | Toy gun reload, producing distinct clack. | TOYMech_MECHANICS Gun Soft Ball Reload In_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| TOYMech_MECHANICS Gun Soft Ball Shot_B00M_CWCK.wav | Toy gun ball shot, producing sharp clack on impact. | TOYMech_MECHANICS Gun Soft Ball Shot_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|---|--|------------------------------------|---|------|---|---|
| TOYMech_MECHANICS Gun Toy Bolt Back and Forth_B00M_CWCK.wav | Top portion of gun flicked back and forth, producing two low pitched clicks. | TOYMech_MECHANICS Gun Toy Bolt Back and Forth_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Toy Clicks Spin Fast_B00M_CWCK.wav | Gun toy runs like motor, spins quickly. Multiple metallic clicks. | TOYMech_MECHANICS Gun Toy Clicks Spin Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Gun Toy Clicks Spin_B00M_CWCK.wav | Gun toy clicks as it spins at normal speed. | TOYMech_MECHANICS Gun Toy Clicks Spin_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| TOYMech_MECHANICS Metal Plastic Toy Car Snap_B00M_CWCK.wav | Body of car snapped on and off. Metal scraping against metal. | TOYMech_MECHANICS Metal Plastic Toy Car Snap_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS Car Boot Open_B00M_CWCK.wav | Trunk of car opened, producing hollow, resonant clank. | VEHMech_MECHANICS Car Boot Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS Car Handbrake_B00M_CWCK.wav | Handbrake of car pulled. Two clicks followed by crank. | VEHMech_MECHANICS Car Handbrake_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Bonnets_B00M_CWCK.wav | Car hood slammed shut. Loud thud as well as slight squeak during movement. Impact very resonant. Long tail. | VEHMech_MECHANICS HEAVY Bonnets_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Car Boot Close_B00M_CWCK.wav | Trunk of car closed, producing short, resonant thud. | VEHMech_MECHANICS HEAVY Car Boot Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Cabin Seat Clunk Single_B00M_CWCK.wav | Metal cabin seat in tank moved, producing clunk. | VEHMech_MECHANICS HEAVY Tank Metal Cabin Seat Clunk Single_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Cabin Seat Clunk_B00M_CWCK.wav | Metal cabin seat in tank moved repeatedly, producing two or more clunks. | VEHMech_MECHANICS HEAVY Tank Metal Cabin Seat Clunk_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Cabin Seat Impact_B00M_CWCK.wav | Metal cabin seat hit by hand, producing thud with tinny resonance. | VEHMech_MECHANICS HEAVY Tank Metal Cabin Seat Impact_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Door Slam_B00M_CWCK.wav | Metal door of tank slammed, producing thud and clangs from pieces of the door hitting against it. | VEHMech_MECHANICS HEAVY Tank Metal Door Slam_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Drivers Bonnet Slam_B00M_CWCK.wav | Driver's hatch of tank slammed. It clanks a few times as hatch bounces up and down. | VEHMech_MECHANICS HEAVY Tank Metal Drivers Bonnet Slam_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Drivers Latch_B00M_CWCK.wav | Driver's latch opened, producing sharp, resonant clank. | VEHMech_MECHANICS HEAVY Tank Metal Drivers Latch_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| VEHMech_MECHANICS HEAVY Tank Metal Footrest Snap Down_B00M_CWCK.wav | Metal footrest of tank snapped to the floor. Slight clacks during movement. Thud on impact. | VEHMech_MECHANICS HEAVY Tank Metal Footrest Snap Down_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
|---|---|---|------------------------------------|---|----|----|---|---|
| VEHMech_MECHANICS HEAVY Tank Metal Gear Stick Fast_B00M_CWCK.wav | Gearstick moved quickly. Two clunks occuring farther and farther apart and gearstick is moved more slowly. At end moved back and forth. | VEHMech_MECHANICS HEAVY Tank Metal Gear Stick Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Tank Metal Seat Up_B00M_CWCK.wav | Metal seat pushed up. Sharp clack as it comes into place. | VEHMech_MECHANICS HEAVY Tank Metal Seat Up_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Train Handbrake Impact Interior_B00M_CWCK.wav | Train handbrake impact makes short, sharp, echoey thud. | VEHMech_MECHANICS HEAVY Train Handbrake Impact Interior_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Train Track Pile Thud_B00M_CWCK.wav | Thud from train tracks being piled. | VEHMech_MECHANICS HEAVY Train Track Pile Thud_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| VEHMech_MECHANICS HEAVY Truck Bonnet Hood Slam_B00M_CWCK.wav | Hood of truck slammed. Loud thud, sometimes with bounces. | VEHMech_MECHANICS HEAVY Truck Bonnet Hood Slam_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| VEHWndw_SERVO Car Window Close_B00M_CWCK.wav | Automatic window closed in car. Buzz followed by short whoosh and clunk. | VEHWndw_SERVO Car Window Close_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| VEHWndw_SERVO Car Window Open_B00M_CWCK.wav | Automatic window opened in car. Short, sharp impact followed by soft buzz and light clank. | VEHWndw_SERVO Car Window Open_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Aggressive Whoosh Medium_B00M_CWCK.wav | Synthetic whoosh in medium, sudden burst. | WHSH_SYNTH WHOOSH Aggressive Whoosh Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Aggressive Whoosh Short_B00M_CWCK.wav | Synthetic whoosh in short, sudden burst. | WHSH_SYNTH WHOOSH Aggressive Whoosh Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Capsule By Fast_B00M_CWCK.wav | Space capsule whizzes by observer quickly. Quiet whoosh becomes louder depending on speed of object. | WHSH_SYNTH WHOOSH Capsule By Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Capsule By Slow_B00M_CWCK.wav | Space capsule whizzes by observer slowly. Quiet whoosh becomes louder depending on speed of object. | WHSH_SYNTH WHOOSH Capsule By Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Complex Crunch Fast_B00M_CWCK.wav | Whoosh followed by modulated grains, followed by synthetic crunch and multiple processed beeps. | WHSH_SYNTH WHOOSH Complex Crunch Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Complex Crunch Slow_B00M_CWCK.wav | Object produces beeps as it gains speed then whooshes quickly by observer. Low in pitch. Beeps continue after whoosh. | WHSH_SYNTH WHOOSH Complex Crunch Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CW | CK | 0 | 0 |
| WHSH_SYNTH WHOOSH Complex Laser Fast_B00M_CWCK.wav | Subsequent quiet laser shots, followed by short sudden burst. | WHSH_SYNTH WHOOSH Complex Laser Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CW | CK | 0 | 0 |

| | | | | Kit | | | |
|---|--|---|------------------------------------|---|------|-----|---|
| WHSH_SYNTH WHOOSH Complex Laser Slow_B00M_CWCK.wav | Laser fired but takes a long time to pass observer. Rumble followed by laser fire and beam whizzing by and wobbling. | WHSH_SYNTH WHOOSH Complex Laser Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Complex Modulated Tonal Long_B00M_CWCK.wav | Modulated whoosh slowly falls in pitch. | WHSH_SYNTH WHOOSH Complex Modulated Tonal Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | . 0 | 0 |
| WHSH_SYNTH WHOOSH Complex Modulated Tonal Short_B00M_CWCK.wav | Fast tonal whoosh, pitch falls quickly. | WHSH_SYNTH WHOOSH Complex Modulated Tonal Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Crazy Resonances Long_B00M_CWCK.wav | Laser strike followed by long burst of scattered resonances. | WHSH_SYNTH WHOOSH Crazy Resonances Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Crazy Resonances Short_B00M_CWCK.wav | Laser strike followed by short burst of scattered resonances. | WHSH_SYNTH WHOOSH Crazy Resonances Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Crunchy Whoosh Long_B00M_CWCK.wav | Synthetic dispersions spread to sides. Rumbles with slight warble. | WHSH_SYNTH WHOOSH Crunchy Whoosh Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | . 0 | 0 |
| WHSH_SYNTH WHOOSH Crunchy Whoosh Short_B00M_CWCK.wav | Short, sharp synthetic dispersions. Rumbles with slight warble. | WHSH_SYNTH WHOOSH Crunchy Whoosh Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Deep Growl_B00M_CWCK.wav | Synthetic, robotic like growl or roar. No decay or short reverberant decay. | WHSH_SYNTH WHOOSH Deep Growl_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | . 0 | 0 |
| WHSH_SYNTH WHOOSH Digital Modulation Long_B00M_CWCK.wav | Synthetic short, steady pitch which suddenly modulates. Long duration. | WHSH_SYNTH WHOOSH Digital Modulation Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 2 0 | 0 |
| WHSH_SYNTH WHOOSH Digital Modulation Short_B00M_CWCK.wav | Synthetic pitch modulates extremely quickly. | WHSH_SYNTH WHOOSH Digital Modulation Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 2 0 | 0 |
| WHSH_SYNTH WHOOSH Distorted Filters Long_B00M_CWCK.wav | Synthetic, distorted pitch resonates as filter moves slowly. | WHSH_SYNTH WHOOSH Distorted Filters Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Distorted Filters Short_B00M_CWCK.wav | Synthetic, distorted pitch resonates as filter moves quickly. | WHSH_SYNTH WHOOSH Distorted Filters Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Doppler Whoosh Long_B00M_CWCK.wav | Synthetic whoosh simulating doppler effect. Long duration. | WHSH_SYNTH WHOOSH Doppler Whoosh Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |
| WHSH_SYNTH WHOOSH Doppler Whoosh Short_B00M_CWCK.wav | Synthetic whoosh simulating doppler effect. Short duration. | WHSH_SYNTH WHOOSH Doppler Whoosh Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCk | 0 | 0 |

| WHSH_SYNTH WHOOSH Fast Tremolo Whoosh_B00M_CWCK.wav | Synthetic tremolo whoosh. Fast. Short decay. Becomes longer in length. | WHSH_SYNTH WHOOSH Fast Tremolo Whoosh_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|--|---|------------------------------------|---|------|---|---|
| WHSH_SYNTH WHOOSH Fuzz Cycle Small_B00M_CWCK.wav | Synthetic pulsations, like processed growls. | WHSH_SYNTH WHOOSH Fuzz Cycle Small_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gnarl Punch Long_B00M_CWCK.wav | Synthetic, distorted whoosh moving slowly by, creating slow ripples. | WHSH_SYNTH WHOOSH Gnarl Punch Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gnarl Punch Short_B00M_CWCK.wav | Synthetic, distorted whoosh moving quickly by preceded by fire of laser, creating slow ripples. | WHSH_SYNTH WHOOSH Gnarl Punch Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gnarling Swish Long_B00M_CWCK.wav | Gnarl like swish whizzes slowly by observer and slowly decays as grains wobble. Long duration. | WHSH_SYNTH WHOOSH Gnarling Swish Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gnarling Swish Short_B00M_CWCK.wav | Gnarl like swish whizzes slowly by observer. Sometimes with wobbly grains. Short duration. | WHSH_SYNTH WHOOSH Gnarling Swish Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Granular Bounce Fast_B00M_CWCK.wav | Stuttering followed by strong rumble or hum. Stuttering goes beserk. | WHSH_SYNTH WHOOSH Granular Bounce Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Granular Bounce Slow_B00M_CWCK.wav | Stuttering followed by strong rumble or hum. Stuttering goes beserk. | WHSH_SYNTH WHOOSH Granular Bounce Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Granular Thin Long_B00M_CWCK.wav | Thin burst of synthetic grains whizzes by and rattles. Long duration. | WHSH_SYNTH WHOOSH Granular Thin Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Granular Thin Short_B00M_CWCK.wav | Thin burst of synthetic grains whizzes by and rattles. Short duration. | WHSH_SYNTH WHOOSH Granular Thin Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Granular Whizz Fast_B00M_CWCK.wav | Whoosh followed by two processed clunks followed by synthetic particles whizzing quickly by. | WHSH_SYNTH WHOOSH Granular Whizz Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Granular Whizz Slow_B00M_CWCK.wav | Whoosh followed by processed clunks followed by synthetic particles whizzing slowly by. | WHSH_SYNTH WHOOSH Granular Whizz Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gritty Glass Scrape Modulated Long_B00M_CWCK.wav | Processed glass scrape, similar to granules slowly dispersed. | WHSH_SYNTH WHOOSH Gritty Glass Scrape Modulated Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gritty Glass Scrape Modulated Short_B00M_CWCK.wav | Processed glass scrape, similar to granules quickly dispersed. | WHSH_SYNTH WHOOSH Gritty Glass Scrape Modulated Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gritty Particles Long_B00M_CWCK.wav | Synthetic gritty particles dispersed. Long duration. Slight increase in volume at start and decrease toward end. | WHSH_SYNTH WHOOSH Gritty Particles Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| WHSH_SYNTH WHOOSH Gritty Particles Organic Long_B00M_CWCK.wav | Synthetic gritty particles dispersed. Long duration. Rumble speeds up and slows down. | WHSH_SYNTH WHOOSH Gritty Particles Organic Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
|--|---|--|------------------------------------|---|---|-----|---|---|
| WHSH_SYNTH WHOOSH Gritty Particles Organic Short_B00M_CWCK.wav | Synthetic gritty particles dispersed. Short duration. Rumble speeds up and slows down. | WHSH_SYNTH WHOOSH Gritty Particles Organic Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Gritty Whoosh Medium_B00M_CWCK.wav | Synthetic gritty whoosh. Medium duration. | WHSH_SYNTH WHOOSH Gritty Whoosh Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH High Slow Tail_B00M_CWCK.wav | Synthetic blast followed by whoosh with long tail. | WHSH_SYNTH WHOOSH High Slow Tail_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH High Whistles Long_B00M_CWCK.wav | Synthetic, scattered, high whistles. Long duration. | WHSH_SYNTH WHOOSH High Whistles Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH High Whistles Short_B00M_CWCK.wav | Synthetic, scattered, high whistles. Short duration. | WHSH_SYNTH WHOOSH High Whistles Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH High Zipper Fast_B00M_CWCK.wav | High pitched whoosh passing quickly by. Falls in pitch. Creates almost indiscernible ripples. | WHSH_SYNTH WHOOSH High Zipper Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH High Zipper Slow_B00M_CWCK.wav | High pitched whoosh passing quickly by. Falls in pitch slowly. Creates almost indiscernible ripples. | WHSH_SYNTH WHOOSH High Zipper Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Hollow Resonance Warp Long_B00M_CWCK.wav | Synthetic, hollow, resonant, warp. Slow to start. Long duration. | WHSH_SYNTH WHOOSH Hollow Resonance Warp Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Hollow Resonance Warp Short_B00M_CWCK.wav | Synthetic, hollow, resonant, warp. Quick to start. Short duration. | WHSH_SYNTH WHOOSH Hollow Resonance Warp Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Liquid Bolt Long_B00M_CWCK.wav | Synthetic, liquid vibrations. Long duration. Like clanks against grooved metal fence. | WHSH_SYNTH WHOOSH Liquid Bolt Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Liquid Bolt Short_B00M_CWCK.wav | Synthetic, liquid vibrations. Short duration. Like clanks against grooved metal fence. | WHSH_SYNTH WHOOSH Liquid Bolt Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Liquid Plasma Long_B00M_CWCK.wav | Synthetic, liquid, plasma burst. Strong ripple in air, followed by whoosh, followed lighter ripple. Long duration. | WHSH_SYNTH WHOOSH Liquid Plasma Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Liquid Plasma Short_B00M_CWCK.wav | Synthetic, liquid, plasma burst. Strong ripple in air, followed by whoosh, followed lighter ripple. Short duration. | WHSH_SYNTH WHOOSH Liquid Plasma Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Low Gritty Whoosh Long_B00M_CWCK.wav | Synthetic, low, gritty whoosh. Explosive rumbles. Long duration. | WHSH_SYNTH WHOOSH Low Gritty Whoosh Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | C | WCK | 0 | 0 |

| WHSH_SYNTH WHOOSH Low Gritty Whoosh Medium_B00M_CWCK.wav | Synthetic, low, gritty whoosh. Explosive rumbles. Medium duration. | WHSH_SYNTH WHOOSH Low Gritty Whoosh Medium_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|---|--|---|------------------------------------|---|------|---|---|
| WHSH_SYNTH WHOOSH Modulated Thin Long_B00M_CWCK.wav | Synthetic, thin whoosh. Long modulation. | WHSH_SYNTH WHOOSH Modulated Thin Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Modulated Thin Short_B00M_CWCK.wav | Synthetic, thin whoosh. Short modulation. | WHSH_SYNTH WHOOSH Modulated Thin Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Noisy Air Long_B00M_CWCK.wav | Synthetic pulse, followed by gush of air. Long duration. | WHSH_SYNTH WHOOSH Noisy Air Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Noisy Air Short_B00M_CWCK.wav | Synthetic gush of air. Short duration. Occasionally wobbles at end. | WHSH_SYNTH WHOOSH Noisy Air Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Noisy Filter Long_B00M_CWCK.wav | Synthetic whoosh with noisy filter. Long duration. | WHSH_SYNTH WHOOSH Noisy Filter Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Noisy Filter Short_B00M_CWCK.wav | Synthetic whoosh with noisy filter. Short duration. | WHSH_SYNTH WHOOSH Noisy Filter Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Organic Slime Long_B00M_CWCK.wav | Synthetic burst of slime followed by strong whoosh and ripples. Long duration. | WHSH_SYNTH WHOOSH Organic Slime Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Organic Slime Short_B00M_CWCK.wav | Synthetic burst of slime followed by strong whoosh and ripples. Short duration. | WHSH_SYNTH WHOOSH Organic Slime Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Pitched Energy Long_B00M_CWCK.wav | Synthetic whoosh moves by slowly and falls slowly from mid to low pitch, with slight ripples in air. | WHSH_SYNTH WHOOSH Pitched Energy Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Pitched Energy Short_B00M_CWCK.wav | Synthetic whoosh moves by quickly, with slight ripples in air. | WHSH_SYNTH WHOOSH Pitched Energy Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Projectile Fast_B00M_CWCK.wav | Projectile transported quickly through space by sharp beep. | WHSH_SYNTH WHOOSH Projectile Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Ringing Energy Crackles Long_B00M_CWCK.wav | Whoosh become distorted as it approaches observer slowly with slight ripples. Long tail. | WHSH_SYNTH WHOOSH Ringing Energy Crackles Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Ringing Energy Crackles Short_B00M_CWCK.wav | Whoosh passes by observer quickly. Long tail. | WHSH_SYNTH WHOOSH Ringing Energy Crackles Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Slow Gargle_B00M_CWCK.wav | Synthetic, slow gargle. Becomes gradually longer in length and warbly. | WHSH_SYNTH WHOOSH Slow Gargle_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction | CWCK | 0 | 0 |

| | | | | Kit | | | | |
|---|---|---|------------------------------------|---|---|------|---|---|
| WHSH_SYNTH WHOOSH Slow Modulated_B00M_CWCK.wav | Synthetic whoosh with slow modulation. | WHSH_SYNTH WHOOSH Slow Modulated_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Small Virtual Emote_B00M_CWCK.wav | Sudden modulated burst, almost like laughter. | WHSH_SYNTH WHOOSH Small Virtual Emote_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Small Virtual Sorrow_B00M_CWCK.wav | Synthetic pitch falls from high to low at varying speeds. Sound crystalizes. | WHSH_SYNTH WHOOSH Small Virtual Sorrow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Small Virtual Wow_B00M_CWCK.wav | Synthetic utterance similar to "Wow!" or meow of cat. | WHSH_SYNTH WHOOSH Small Virtual Wow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Supersonic Fast_B00M_CWCK.wav | Synthetic low growl slowly moves in then whooshes by extremely fast, leaving wobble in aftermath. | WHSH_SYNTH WHOOSH Supersonic Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Thick Grains Long_B00M_CWCK.wav | Synthetic whoosh followed by thick dispersion of grains. Long duration. | WHSH_SYNTH WHOOSH Thick Grains Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Thick Grains Short_B00M_CWCK.wav | Synthetic whoosh followed by thick dispersion of grains. Short duration. | WHSH_SYNTH WHOOSH Thick Grains Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tie Fighter Long_B00M_CWCK.wav | Tie fighter flies through space, producing intense ripples. Long duration. | WHSH_SYNTH WHOOSH Tie Fighter Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tie Fighter Short_B00M_CWCK.wav | Tie fighter flies through space, producing ripples. Short duration. | WHSH_SYNTH WHOOSH Tie Fighter Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tiny Tonal Long_B00M_CWCK.wav | Synthetic, harmonically dense, narrow whoosh. Long duration. | WHSH_SYNTH WHOOSH Tiny Tonal Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tiny Tonal Short_B00M_CWCK.wav | Synthetic, harmonically dense, narrow whoosh. Short duration. | WHSH_SYNTH WHOOSH Tiny Tonal Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Fast_B00M_CWCK.wav | Synthetic, harmonically dense, quick whoosh. Initial pulsation before whoosh becomes longer and longer. | WHSH_SYNTH WHOOSH Tonal Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Laser Long_B00M_CWCK.wav | Synthetic, harmonically dense laser travelling through space. Long duration. Many ripples. | WHSH_SYNTH WHOOSH Tonal Laser Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Laser Short_B00M_CWCK.wav | Synthetic, harmonically dense laser travelling through space. Short duration. Many ripples. | WHSH_SYNTH WHOOSH Tonal Laser Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | (| CWCK | 0 | 0 |

| WHSH_SYNTH WHOOSH Tonal Pass By Fast_B00M_CWCK.wav | Synthetic pulse heard followed by harmonically dense, rapid whoosh. | WHSH_SYNTH WHOOSH Tonal Pass By Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|--|--|------------------------------------|---|------|---|---|
| WHSH_SYNTH WHOOSH Tonal Slow_B00M_CWCK.wav | Synthetic pulse heard followed by harmonically dense, slow whoosh. | WHSH_SYNTH WHOOSH Tonal Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Stutter Long_B00M_CWCK.wav | Synthetic, harmonically dense stutter. Long duration. | WHSH_SYNTH WHOOSH Tonal Stutter Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Stutter Short_B00M_CWCK.wav | Synthetic, harmonically dense stutter. Short duration. | WHSH_SYNTH WHOOSH Tonal Stutter Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Zap Liquid Long_B00M_CWCK.wav | Synthetic, liquidy whoosh wizzes by with warble at end. Like zap of lightning. Long duration. | WHSH_SYNTH WHOOSH Tonal Zap Liquid Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Zap Liquid Short_B00M_CWCK.wav | Synthetic, liquidy whoosh wizzes by with warble at end. Like zap of lightning. Short duration. | WHSH_SYNTH WHOOSH Tonal Zap Liquid Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Zap Small Long_B00M_CWCK.wav | Synthetic whoosh wizzes by. Like zap of lightning. Long duration. With echo. | WHSH_SYNTH WHOOSH Tonal Zap Small Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tonal Zap Small Short_B00M_CWCK.wav | Synthetic whoosh wizzes by. Like zap of lightning. Short duration. With echo. | WHSH_SYNTH WHOOSH Tonal Zap Small Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Tremolo Fast_B00M_CWCK.wav | Synthetic warble wizzes by. Like zap of lightning. Fast speed. | WHSH_SYNTH WHOOSH Tremolo Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Wind Whoosh Long_B00M_CWCK.wav | Synthetic wind roars. Long duration. | WHSH_SYNTH WHOOSH Wind Whoosh Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Wind Whoosh Short_B00M_CWCK.wav | Synthetic wind roars. Short duration. | WHSH_SYNTH WHOOSH Wind Whoosh Short_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Wobbling Growl Fast_B00M_CWCK.wav | Synthetic whoosh passes observer quickly. | WHSH_SYNTH WHOOSH Wobbling Growl Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_SYNTH WHOOSH Wobbling Growl Long_B00M_CWCK.wav | Synthetic whoosh passes observer slowly. | WHSH_SYNTH WHOOSH Wobbling Growl Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_WHOOSH Fire Fast_B00M_CWCK.wav | Synthetic, fire like whoosh ignites and wizzes by quickly. | WHSH_WHOOSH Fire Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_WHOOSH Fire Long_B00M_CWCK.wav | Synthetic, fire like whoosh ignites and wizzes by slowly. | WHSH_WHOOSH Fire Long_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |

| | Synthetic plasma thrown to wall quickly and trickles down. | WHSH_WHOOSH Plasma Harsh Pass By_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
|--|--|--|------------------------------------|---|------|---|---|
| WHSH_WHOOSH Plasma Liquid Dive_B00M_CWCK.wav | Synthetic plasma splashes around and then whooshes by. | WHSH_WHOOSH Plasma Liquid Dive_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| | Synthetic, liquidy explosion. Sharp impact followed by slight rumble. | WHSH_WHOOSH Plasma Liquid Explosion_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| WHSH_WHOOSH Plasma Liquid Snappy Pass By_B00M_CWCK.wav | Synthetic liquid dissipates suddenly and sizzles similar to a burning flame. | WHSH_WHOOSH Plasma Liquid Snappy Pass By_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| | Synthetic plasma phased whizzes quickly by. | WHSH_WHOOSH Plasma Phase Pass By Fast_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
| | Synthetic plasma phased whizzes slowly by. | WHSH_WHOOSH Plasma Phase Pass By Slow_B00M_CWCK.wav | Cyber, Weapons, Construction | Boom - Cyber Weapons Construction Kit | CWCK | 0 | 0 |
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